V2 / OMISSION RECOVERY / 600P

MOUSSAIF
VISUAL AGI-KBI
HYPERKB OS V2

Missing layers edition: rights, typography, video grammar, Remotion/HyperFrames, RAG m
Image + video + motion + UGC + audio + prompt loops as an operable agency OS.

WHAT WAS MISSING

Converted into tools, courts, metadata, workflows and source ranks.

NO GENERIC AI

Every asset must have a visible kernel, proof boundary and brand memory.

STATE-OF-ART WATCH

Model facts are versioned; verify current capability before client promises.

ZOUHAIR MOUSSAIF / زهير مساعف - JULY 2026

V2 Source and Omission Audit 01

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

OpenAI Image API / gpt-image family: Official API docs: gpt-image-1 and later; current docs mention gpt-image-2 for generation/editing.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 02

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

OpenAI Sora 2: Official OpenAI Sora 2 page: flagship video/audio generation; legacy Sora product no longer available as of Apr 26 2026.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 03

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

Google Veo 3.1: Official Gemini API docs: high-fidelity 8s video with native audio, extension and image-based direction.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 04

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

Midjourney V7: Official docs: released Apr 3 2025; default Jun 17 2025; precision, richer textures, Omni Reference.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 05

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

Ideogram 4.0: Official Ideogram page/blog/GitHub: open-weight 9.3B model, multilingual typography, JSON prompting, bounding boxes, 2K output.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 06

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

FLUX.2: Black Forest Labs / Hugging Face: 32B rectified-flow transformer for text-to-image, editing and image combination.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 07

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

Stable Image / SD 3.5: Stability AI model pages and core model policy; commercial terms must be checked by plan/license.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 08

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

Runway Gen-4: Official Runway research/help: consistent characters/objects from reference image, 5/10s clips, Turbo for iteration.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 09

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

Adobe Firefly Video: Adobe official pages: text/image-to-video, commercial-safe positioning, editor and creative controls.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 10

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

Luma Ray2: Official Luma page: large-scale generative video with coherent motion, text/image/video inputs.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 11

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

Remotion: Official docs: reusable React video templates, parameterized rendering and app/automation workflows.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 12

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

HyperFrames: HeyGen official/GitHub: open-source HTML/CSS/JS to deterministic MP4, agent-friendly and Apache 2.0.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 13

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

ElevenLabs: Official pages: speech, video/audio/music/SFX, dubbing/localization and voice agents.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

V2 Source and Omission Audit 14

What V1 did not mention becomes governed knowledge

Epistemic Safety

V2 distinguishes official facts, current docs, vendor claims, community observations, synthesis and speculation. No model is treated as eternally stable.

Omission Recovered

V1 lacked enough legal, typography, accessibility, audio, localization, code-rendering, evaluation and asset-memory depth. V2 turns those gaps into gates.

Source Anchor

Benchmarks: VBench, T2I-CompBench, T2V-CompBench style evaluation families: use as inspiration, not fake absolute scoring.

Claim Governance

Every tool page must include source rank, capability rank, rights boundary, failure mode and verification date.

Do Not Claim

Do not claim guaranteed conversion, legal clearance, perfect realism, perfect text, permanent model availability or AGI-level autonomy.

Operational Rule

Use latest public documentation before selling a workflow; keep fallback tools for version drift, outages and region limits.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
source_rank=official/vendor/research/synthesis; update_required=yes
```

Model/Tool Atlas V2 01: GPT Image 2 / OpenAI Image API

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

GPT Image 2 / OpenAI Image API - Image generation/editing

Best Use

Use for semantic layouts, ads, product concepts, high instruction following, text-aware compositions.

Risk / Boundary

Check API availability, output rights, text accuracy, and synthetic-media disclosure for each deployment.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Image generation/editing; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 02: GPT Image 1

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

GPT Image 1 - Image generation/editing legacy slot

Best Use

Keep as compatibility/price/availability fallback where API supports it.

Risk / Boundary

Do not treat older model as current frontier if gpt-image-2 is available.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Image generation/editing legacy slot; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 03: Sora 2

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Sora 2 - Video + audio generation

Best Use

Use for physically-aware cinematic concept tests, synchronized audio/dialogue prototypes, story-motion exploration.

Risk / Boundary

Verify product/API availability and avoid factual testimonial fabrication.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Video + audio generation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 04: Google Imagen 4

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Google Imagen 4 - Image generation

Best Use

Use for high-quality images, typography tests, campaign hero assets and batch ideation.

Risk / Boundary

Validate all text and brand marks; do not assume perfect compliance.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Image generation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 05: Google Veo 3.1

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Google Veo 3.1 - Video generation with native audio

Best Use

Use for short high-fidelity ad clips, image-directed motion, extension, vertical/social outputs where supported.

Risk / Boundary

Duration/resolution/features vary by interface and plan; verify before quoting.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Video generation with native audio; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 06: Midjourney V7

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Midjourney V7 - Image generation/art direction

Best Use

Use for moodboards, pop art, editorial surrealism, patchwork and high-style conceptual ads.

Risk / Boundary

Use post-design for final typography; record prompts and references.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Image generation/art direction; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 07: Midjourney Omni Reference

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Midjourney Omni Reference - Reference control

Best Use

Use to stabilize characters/objects/style across images.

Risk / Boundary

Not a rights bypass; use owned references or licensed imagery.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Reference control; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 08: Ideogram 4.0

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Ideogram 4.0 - Open-weight typography image model

Best Use

Use when the visual contains slogans, posters, packaging mockups, multilingual text, bounding-box layouts.

Risk / Boundary

License/self-hosting and commercial scale need review.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Open-weight typography image model; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 09: Ideogram JSON Prompting

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Ideogram JSON Prompting - Structured image control

Best Use

Use explicit bounding boxes, palettes, style and typography variables.

Risk / Boundary

Great control still needs visual QA and prepress checks.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Structured image control; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 10: FLUX.2 Dev/Pro family

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

FLUX.2 Dev/Pro family - Image generation/editing

Best Use

Use for photorealism, multi-reference edits, local/open-weight workflows, ComfyUI and enterprise pipelines.

Risk / Boundary

Model variants differ in license, speed, quality and compute.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Image generation/editing; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 11: Stable Diffusion 3.5 Large

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Stable Diffusion 3.5 Large - Open/custom image generation

Best Use

Use for controlled pipelines, LoRA, ControlNet, custom brand workflows.

Risk / Boundary

Requires pipeline skill and artifact cleanup.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Open/custom image generation; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 12: Stable Image Ultra/Core

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Stable Image Ultra/Core - API image generation

Best Use

Use for commercial image production under Stability licensing terms.

Risk / Boundary

Commercial use depends on terms and plan.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=API image generation; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 13: Adobe Firefly Image/Video

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Adobe Firefly Image/Video - Brand-safe commercial creative

Best Use

Use for client work needing Adobe ecosystem, Firefly Boards, video/editorial workflows.

Risk / Boundary

Commercial safety is a claim to verify with current terms.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Brand-safe commercial creative; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 14: Adobe Photoshop Generative Fill

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Adobe Photoshop Generative Fill - Image editing

Best Use

Use for product scene extension, cleanup, background repair, creative compositing.

Risk / Boundary

Never alter regulated product details deceptively.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Image editing; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 15: Adobe Premiere / Firefly Video

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Adobe Premiere / Firefly Video - AI video editing

Best Use

Use for generative B-roll, extending gaps, editor-first workflows.

Risk / Boundary

Editor QA remains mandatory.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=AI video editing; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 16: Runway Gen-4

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Runway Gen-4 - Reference-controlled video

Best Use

Use for consistent subjects/objects, fast 5/10-second shots, iterative cinematic tests.

Risk / Boundary

Break complex scenes into shots to reduce drift.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Reference-controlled video; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 17: Runway Turbo / iteration mode

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Runway Turbo / iteration mode - Fast video iteration

Best Use

Use for testing hooks, camera moves, product scenes before final render.

Risk / Boundary

Speed does not replace final quality review.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Fast video iteration; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 18: Luma Ray2

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Luma Ray2 - Realistic motion video

Best Use

Use for natural motion, cinematic b-roll, image-to-video concepts.

Risk / Boundary

Check model version and pricing; motion can still violate physics.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Realistic motion video; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 19: Kling AI

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Kling AI - Text/image-to-video ecosystem

Best Use

Use for realistic video, product-motion experiments, multilingual creator workflows.

Risk / Boundary

Availability and rights vary by region/platform.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Text/image-to-video ecosystem; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 20: Hailuo / MiniMax video

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Hailuo / MiniMax video - Short-form video generation

Best Use

Use for rapid social ad tests and creative ideation.

Risk / Boundary

QA for identity drift and artifacts.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Short-form video generation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 21: Pika / Pikaformance

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Pika / Pikaformance - Creative video and performance animation

Best Use

Use for expressive clips, stylized social content, lip/motion experiments.

Risk / Boundary

Do not use fake endorsements or deceptive UGC.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Creative video and performance animation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 22: Wan / Alibaba video models

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Wan / Alibaba video models - Open/Chinese ecosystem video slot

Best Use

Use for research/open workflows and local video tests when available.

Risk / Boundary

Verify license, model card and safety constraints.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Open/Chinese ecosystem video slot; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 23: HunyuanVideo

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

HunyuanVideo - Open video model slot

Best Use

Use for local/experimental pipelines and research comparison.

Risk / Boundary

Compute-heavy and may need custom workflow skill.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Open video model slot; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 24: Mochi / Genmo

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Mochi / Genmo - Open video model slot

Best Use

Use for research and comparison of motion generation.

Risk / Boundary

Not automatically commercial-ready.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Open video model slot; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 25: CogVideoX

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

CogVideoX - Open video model slot

Best Use

Use for local video generation experiments and toolchain tests.

Risk / Boundary

Validate license and quality for client work.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Open video model slot; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 26: AnimateDiff

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

AnimateDiff - Diffusion animation add-on

Best Use

Use to animate SD/ComfyUI outputs with style continuity.

Risk / Boundary

Motion complexity limited; temporal artifacts common.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Diffusion animation add-on; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 27: Deforum

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Deforum - Creative animation pipeline

Best Use

Use for psychedelic, music-video, motion-poster experiments.

Risk / Boundary

Too unstable for proof-heavy commercial claims.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Creative animation pipeline; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 28: ComfyUI

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

ComfyUI - Node-based generative pipeline

Best Use

Use for reproducible image/video pipelines, ControlNet/IP-Adapter/LoRA orchestration.

Risk / Boundary

Document every node/version; avoid untraceable spaghetti graphs.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Node-based generative pipeline; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 29: Diffusers / Hugging Face

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Diffusers / Hugging Face - Developer model pipeline

Best Use

Use for reproducible inference, evaluation and fine-tuning experiments.

Risk / Boundary

Requires engineering discipline and license checks.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Developer model pipeline; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 30: ControlNet

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

ControlNet - Conditioning control

Best Use

Use with depth/pose/edges/lineart to control composition and product geometry.

Risk / Boundary

Can overconstrain style or produce uncanny artifacts.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Conditioning control; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 31: IP-Adapter / reference adapters

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

IP-Adapter / reference adapters - Reference identity/style control

Best Use

Use for brand tokens, characters, product style and visual memory.

Risk / Boundary

Owned/licensed references only.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Reference identity/style control; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 32: LoRA / DreamBooth

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

LoRA / DreamBooth - Fine-tuning memory

Best Use

Use for brand/product/character consistency when prompts alone fail.

Risk / Boundary

Overfitting and rights problems are the main risks.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Fine-tuning memory; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 33: Segment Anything / masks

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Segment Anything / masks - Editing segmentation

Best Use

Use for precise product isolation, background swaps and compositing.

Risk / Boundary

Mask edges need manual review.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Editing segmentation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 34: Depth/Pose/Lineart preprocessors

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Depth/Pose/Lineart preprocessors - Structural control

Best Use

Use for layout, anatomy, architecture, perspective and storyboard consistency.

Risk / Boundary

Bad preprocessors create bad generations.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Structural control; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 35: Krea / real-time creative tools

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Krea / real-time creative tools - Live ideation/upscale slot

Best Use

Use for creative direction, enhancement and fast variants.

Risk / Boundary

Do not confuse enhancement with original proof.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Live ideation/upscale slot; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 36: Magnific / enhancer slot

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Magnific / enhancer slot - Upscale/details

Best Use

Use for hero image enhancement and texture repair.

Risk / Boundary

Can hallucinate product details.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Upscale/details; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 37: Topaz Video AI

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Topaz Video AI - Upscale/denoise/interpolation

Best Use

Use for finishing generated or low-res clips.

Risk / Boundary

Check if motion interpolation creates artifacts.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Upscale/denoise/interpolation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 38: Recraft

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Recraft - Vector/brand design slot

Best Use

Use for logos, icons, vectors and brand assets.

Risk / Boundary

Final logos need human vector QA.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Vector/brand design slot; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 39: Canva AI / Magic Studio

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Canva AI / Magic Studio - Business-friendly design layer

Best Use

Use for non-designer workflows, templates and fast production.

Risk / Boundary

Templates can become generic; enforce brand tokens.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Business-friendly design layer; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 40: Figma AI / FigJam

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Figma AI / FigJam - Design system/workflow

Best Use

Use for layout systems, components, boards and collaborative creative ops.

Risk / Boundary

Not a substitute for art direction.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Design system/workflow; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 41: Blender

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Blender - 3D/VFX/animation

Best Use

Use for product shots, 3D control, camera, lighting and compositing source assets.

Risk / Boundary

Needs 3D skill; render pipeline must be versioned.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=3D/VFX/animation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 42: Unreal Engine

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Unreal Engine - Real-time 3D/virtual production

Best Use

Use for high-end environments, previz, LED-style cinematic planning.

Risk / Boundary

Overkill for small ads unless reusable.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Real-time 3D/virtual production; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 43: Cinema 4D / Houdini

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Cinema 4D / Houdini - Motion/VFX/procedural

Best Use

Use for premium brand motion, simulations, abstract product reveals.

Risk / Boundary

AI assets must match the procedural art direction.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Motion/VFX/procedural; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 44: After Effects

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

After Effects - Motion graphics

Best Use

Use for kinetic typography, compositing, logo reveals, ad pack versions.

Risk / Boundary

Templates need naming and version discipline.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Motion graphics; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 45: DaVinci Resolve

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

DaVinci Resolve - Color/edit/sound

Best Use

Use for final color grade, edit, audio polish and delivery.

Risk / Boundary

Color management must be controlled.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Color/edit/sound; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 46: CapCut

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

CapCut - Short-form editing

Best Use

Use for social captions, hooks, creator-style cuts and mobile delivery.

Risk / Boundary

Overused templates can weaken premium positioning.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Short-form editing; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 47: Descript

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Descript - Text-based editing

Best Use

Use for podcasts, UGC, captions, overdubs and quick revisions.

Risk / Boundary

Transcript errors propagate into edits.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Text-based editing; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 48: Remotion

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Remotion - React video generation

Best Use

Use for programmatic ads, data-driven motion, bulk rendering and componentized templates.

Risk / Boundary

Requires code discipline and rendering QA.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=React video generation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 49: HyperFrames

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

HyperFrames - HTML/CSS/JS to deterministic MP4

Best Use

Use for AI-agent video composition, website-to-video, CI-friendly creative rendering.

Risk / Boundary

HTML skill and browser rendering constraints matter.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=HTML/CSS/JS to deterministic MP4; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 50: Motion Canvas

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Motion Canvas - Code-driven explanatory animation

Best Use

Use for educational, technical and diagrammatic motion.

Risk / Boundary

Less suitable for live-action realism.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Code-driven explanatory animation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 51: Revideo

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Revideo - Programmatic video slot

Best Use

Use for code-based video automation and AI-rendered explainers.

Risk / Boundary

Compare to Remotion before standardizing.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Programmatic video slot; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 52: FFmpeg

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

FFmpeg - Media assembly engine

Best Use

Use for transcoding, trimming, captions, automation, batch export and QC.

Risk / Boundary

Command mistakes can silently damage quality.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Media assembly engine; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 53: ElevenLabs

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

ElevenLabs - Voice/music/SFX/dubbing

Best Use

Use for voiceover, localization, sound effects and voice agents.

Risk / Boundary

Voice cloning and dubbing need rights and disclosure.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Voice/music/SFX/dubbing; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 54: HeyGen

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

HeyGen - Avatar/business video

Best Use

Use for explainers, training, sales, multilingual avatar content.

Risk / Boundary

Avoid fake testimonial deception.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Avatar/business video; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 55: Synthesia

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Synthesia - Enterprise avatar video

Best Use

Use for corporate training and repeatable multilingual updates.

Risk / Boundary

Human warmth and authenticity may need real footage.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Enterprise avatar video; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 56: D-ID / avatar tools

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

D-ID / avatar tools - Talking head animation

Best Use

Use for quick presenter prototypes and localized messages.

Risk / Boundary

Uncanny valley and consent risks.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Talking head animation; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 57: C2PA / Content Credentials

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

C2PA / Content Credentials - Provenance layer

Best Use

Use for asset transparency, content credentials and audit trails.

Risk / Boundary

Social platforms may strip metadata; keep internal logs.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Provenance layer; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 58: Frame.io / DAM layer

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Frame.io / DAM layer - Creative review and asset management

Best Use

Use for approvals, annotations, versioning and client review.

Risk / Boundary

Bad naming defeats the DAM.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
type=Creative review and asset management; source_rank=verify_current_before_client_work
```

Model/Tool Atlas V2 59: Meta/TikTok/YouTube ad libraries

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Meta/TikTok/YouTube ad libraries - Competitive intelligence

Best Use

Use for hook pattern extraction and compliance observation.

Risk / Boundary

Do not copy; extract structure.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Competitive intelligence; source_rank=verify_current_before_client_work

Model/Tool Atlas V2 60: Analytics stack

60 state-of-art ecosystem slots with missing risks and uses

Tool / Model Slot

Analytics stack - Measurement layer

Best Use

Use for CTR, hold rate, conversion, comments, saves, CAC and creative fatigue.

Risk / Boundary

Metrics require context and statistically sane tests.

Prompt Packet

Objective + audience + format + reference + style grammar + forbidden artifacts + output size + QA tests + model version.

QA Gate

Check prompt adherence, text, identity/product truth, rights, accessibility, platform fit and export specs.

Memory Field

model, version/date, prompt, refs, seed/settings, output score, failure code, repair, source rank, next regression test.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

type=Measurement layer; source_rank=verify_current_before_client_work

Visual Grammar Missing Layer 01: Design token constitution

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Design token constitution: Define palette, type scale, spacing, icon style, texture rules, forbidden clichés and brand proof zones before prompting.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Design token constitution; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 02: Color science layer

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Color science layer: Use hue, value, saturation, contrast, temperature and memory color intentionally; color is an argument, not decoration.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Color science layer; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 03: Accessibility contrast

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Accessibility contrast: Every commercial asset must survive contrast, small-screen readability and caption legibility. Accessibility improves conversion.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Accessibility contrast; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 04: Typography hierarchy

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Typography hierarchy: Title, subtitle, proof, CTA and legal microcopy must have a clear order. AI image text is a draft, not final proof.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Typography hierarchy; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 05: Arabic/Latin typography bridge

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Arabic/Latin typography bridge: For bilingual assets, choose separate Arabic and Latin type systems; do not force one grid to destroy the other.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Arabic/Latin typography bridge; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 06: Grid discipline

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Grid discipline: Minimal design needs grid logic: alignment, margins, negative space, optical balance and safe zones for platform UI.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Grid discipline; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 07: Pop-art function

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Pop-art function: Pop art works when high contrast and symbolic repetition make the idea memorable, not when it merely becomes loud.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Pop-art function; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 08: Patchwork control

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Patchwork control: Patchwork must have one governing spine: a color spine, metaphor spine, typographic spine or product spine.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Patchwork control; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 09: Conceptual-object grammar

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Conceptual-object grammar: Use unusual objects only when they encode the offer: lock, bridge, prism, map, seed, vessel, engine, portal, wound, mirror.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Conceptual-object grammar; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 10: Visual metaphor court

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Visual metaphor court: A metaphor passes when a stranger can infer the business meaning within three seconds.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Visual metaphor court; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=visual_layer; court=generic_ai/typography/rights
```

Visual Grammar Missing Layer 11: Anti-generic AI signature

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Anti-generic AI signature: Add human trace: asymmetry, material specificity, observed detail, intentional imperfection, culturally precise motifs.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Anti-generic AI signature; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 12: Thumbnail survival

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Thumbnail survival: The asset must still communicate at 120px wide: one object, one title, one contrast field, one promise.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Thumbnail survival; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 13: Brand memory hook

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Brand memory hook: Repeat a distinctive color/shape/type/symbol across campaigns so the audience learns the brand visually.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Brand memory hook; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 14: Prepress layer

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Prepress layer: For print: bleed, CMYK conversion, resolution, font outlines, safe margins and proofing. AI output is not automatically print-ready.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Prepress layer; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 15: Mockup ethics

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Mockup ethics: Mockups must not imply existing partnerships, stores or celebrity placement unless true.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Mockup ethics; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 16: Composition vectors

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Composition vectors: Control gaze path: entry point, focal object, information path, proof, CTA exit.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Composition vectors; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 17: Negative space as force

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Negative space as force: Minimal design uses emptiness to increase authority and comprehension, not to leave the page unfinished.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Negative space as force; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 18: Texture governance

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Texture governance: Use texture to signal material credibility: paper, ink, glass, metal, screen, clay, grain. Avoid random noise.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Texture governance; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 19: Iconographic density

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Iconographic density: A symbol must add a distinction; too many symbols become visual noise and lower MCD.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Iconographic density; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 20: Cultural precision

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Cultural precision: Islamic/Arab/Moroccan motifs require accuracy and respect; avoid tokenized ornaments disconnected from meaning.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Cultural precision; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 21: Editorial vs ad grammar

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Editorial vs ad grammar: Editorial art opens interpretation; ads must collapse interpretation toward a decision.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Editorial vs ad grammar; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 22: Landing-page continuity

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Landing-page continuity: The ad visual must match the landing page hero, headline, offer and proof to prevent post-click dissonance.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Landing-page continuity; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 23: Series coherence

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Series coherence: Carousels and ad sets require repeatable tokens: layout, color, caption rhythm, icon logic, CTA placement.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Series coherence; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 24: Visual proof zone

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Visual proof zone: Reserve a clear place for evidence: screenshot, number, testimonial, client logo, feature, demo, before/after with disclosure.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Visual proof zone; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 25: Legal microcopy zone

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Legal microcopy zone: High-risk claims need space for disclaimers without destroying design.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Legal microcopy zone; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 26: Logo discipline

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Logo discipline: Do not let model hallucinate logos. Insert real vector logo in post-production.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Logo discipline; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 27: Product truth

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Product truth: Never hallucinate ports, labels, packaging, dosage, ingredients, or interface states.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Product truth; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 28: Failure palette

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Failure palette: Neon overload, fake gradients, glossy AI plastic, unreadable slogans, random particles, copied style names, floating hands.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Failure palette; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 29: Art direction board

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Art direction board: Every campaign needs 6 anchors: concept, palette, typography, materials, reference mood, forbidden motifs.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Art direction board; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 30: Moussaif visual signature

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Moussaif visual signature: High-density idea, clear kernel, neo-abstract object, big title, restrained palette, non-obvious relation, commercial proof.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Moussaif visual signature; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 31: Design token constitution

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Design token constitution: Define palette, type scale, spacing, icon style, texture rules, forbidden clichés and brand proof zones before prompting.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Design token constitution; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 32: Color science layer

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Color science layer: Use hue, value, saturation, contrast, temperature and memory color intentionally; color is an argument, not decoration.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Color science layer; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 33: Accessibility contrast

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Accessibility contrast: Every commercial asset must survive contrast, small-screen readability and caption legibility. Accessibility improves conversion.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Accessibility contrast; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 34: Typography hierarchy

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Typography hierarchy: Title, subtitle, proof, CTA and legal microcopy must have a clear order. AI image text is a draft, not final proof.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Typography hierarchy; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 35: Arabic/Latin typography bridge

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Arabic/Latin typography bridge: For bilingual assets, choose separate Arabic and Latin type systems; do not force one grid to destroy the other.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Arabic/Latin typography bridge; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 36: Grid discipline

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Grid discipline: Minimal design needs grid logic: alignment, margins, negative space, optical balance and safe zones for platform UI.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Grid discipline; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 37: Pop-art function

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Pop-art function: Pop art works when high contrast and symbolic repetition make the idea memorable, not when it merely becomes loud.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Pop-art function; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 38: Patchwork control

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Patchwork control: Patchwork must have one governing spine: a color spine, metaphor spine, typographic spine or product spine.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Patchwork control; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 39: Conceptual-object grammar

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Conceptual-object grammar: Use unusual objects only when they encode the offer: lock, bridge, prism, map, seed, vessel, engine, portal, wound, mirror.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Conceptual-object grammar; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 40: Visual metaphor court

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Visual metaphor court: A metaphor passes when a stranger can infer the business meaning within three seconds.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Visual metaphor court; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=visual_layer; court=generic_ai/typography/rights
```

Visual Grammar Missing Layer 41: Anti-generic AI signature

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Anti-generic AI signature: Add human trace: asymmetry, material specificity, observed detail, intentional imperfection, culturally precise motifs.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Anti-generic AI signature; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 42: Thumbnail survival

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Thumbnail survival: The asset must still communicate at 120px wide: one object, one title, one contrast field, one promise.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Thumbnail survival; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 43: Brand memory hook

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Brand memory hook: Repeat a distinctive color/shape/type/symbol across campaigns so the audience learns the brand visually.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Brand memory hook; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 44: Prepress layer

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Prepress layer: For print: bleed, CMYK conversion, resolution, font outlines, safe margins and proofing. AI output is not automatically print-ready.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Prepress layer; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=visual_layer; court=generic_ai/typography/rights
```

Visual Grammar Missing Layer 45: Mockup ethics

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Mockup ethics: Mockups must not imply existing partnerships, stores or celebrity placement unless true.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Mockup ethics; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 46: Composition vectors

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Composition vectors: Control gaze path: entry point, focal object, information path, proof, CTA exit.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Composition vectors; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 47: Negative space as force

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Negative space as force: Minimal design uses emptiness to increase authority and comprehension, not to leave the page unfinished.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Negative space as force; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 48: Texture governance

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Texture governance: Use texture to signal material credibility: paper, ink, glass, metal, screen, clay, grain. Avoid random noise.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Texture governance; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 49: Iconographic density

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Iconographic density: A symbol must add a distinction; too many symbols become visual noise and lower MCD.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Iconographic density; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 50: Cultural precision

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Cultural precision: Islamic/Arab/Moroccan motifs require accuracy and respect; avoid tokenized ornaments disconnected from meaning.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Cultural precision; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 51: Editorial vs ad grammar

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Editorial vs ad grammar: Editorial art opens interpretation; ads must collapse interpretation toward a decision.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Editorial vs ad grammar; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 52: Landing-page continuity

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Landing-page continuity: The ad visual must match the landing page hero, headline, offer and proof to prevent post-click dissonance.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Landing-page continuity; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 53: Series coherence

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Series coherence: Carousels and ad sets require repeatable tokens: layout, color, caption rhythm, icon logic, CTA placement.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Series coherence; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 54: Visual proof zone

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Visual proof zone: Reserve a clear place for evidence: screenshot, number, testimonial, client logo, feature, demo, before/after with disclosure.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Visual proof zone; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

Visual Grammar Missing Layer 55: Legal microcopy zone

Conceptual art, minimal/flat/pop/patchwork with commercial function

Missing Visual Layer

Legal microcopy zone: High-risk claims need space for disclaimers without destroying design.

Mechanism

Convert the layer into a visible decision: layout, color, type, metaphor, symbol, proof zone, safe zone or export rule.

Prompt Injection Block

Add to prompt: apply Legal microcopy zone; make it legible, commercial, non-generic, and consistent with brand memory.

Destruction Court

Reject if the layer is decorative, unreadable, culturally careless, legally unsafe, or not connected to the offer.

Repair Action

Reduce elements, increase hierarchy, move text to post-design, change metaphor, add proof zone or update brand tokens.

Training Exercise

Generate 4 thumbnails, rank by 3-second understanding, repair the worst, and store the difference as reusable prompt memory.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=visual_layer; court=generic_ai/typography/rights

HyperPrompt Engineering Loop V2 01: Brief-to-Kernel Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Brief-to-Kernel Loop: brief -> audience -> pain -> active difference -> promise -> proof -> visual metaphor -> asset type

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 02: Model Router Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Model Router Loop: task -> constraints -> candidate models -> cost/speed/right check -> test batch -> choose winner

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 03: Reference Hierarchy Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Reference Hierarchy Loop: owned product ref -> style board -> layout ref -> mood ref -> forbidden refs -> rights log

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 04: Typography Survival Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Typography Survival Loop: text need -> choose typography-capable model -> generate -> OCR/readability test -> post-design final text

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 05: Patchwork Discipline Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Patchwork Discipline Loop: fragments -> governing spine -> contrast map -> hierarchy -> quiet zone -> court

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 06: Conceptual Object Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Conceptual Object Loop: offer -> hidden mechanism -> object metaphor -> impossible relation -> clear business meaning

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 07: Negative Constraint Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Negative Constraint Loop: known failure -> negative prompt -> model-specific wording -> generation -> failure diff -> update

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 08: Multi-Model Superposition Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Multi-Model Superposition Loop: generate in 3 models -> compare strengths -> hybridize concept -> final route

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 09: Shot Decomposition Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Shot Decomposition Loop: single big video prompt -> 5 shots -> per-shot objective -> references -> edit plan

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 10: Audio-Visual Coupling Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Audio-Visual Coupling Loop: emotion -> voice -> music -> SFX -> cut timing -> loudness -> licensing log

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 11: UGC Ethics Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

UGC Ethics Loop: claim -> testimony? -> real permission? -> disclosure -> script rewrite -> publish gate

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 12: RAG Asset Memory Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

RAG Asset Memory Loop: asset -> prompt -> model -> failure -> repair -> metrics -> reusable chunk

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 13: GraphRAG Relation Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

GraphRAG Relation Loop: concept -> generates prompt; model supports task; court rejects failure; repair updates token

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 14: Source Rank Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Source Rank Loop: claim -> source type -> confidence -> quote/avoid -> artifact note -> revisit date

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 15: Platform Hook Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Platform Hook Loop: platform -> audience state -> first frame -> first words -> proof timing -> CTA

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 16: Accessibility Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Accessibility Loop: contrast -> captions -> alt text -> safe zone -> mobile preview -> language support

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 17: Commercial Truth Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Commercial Truth Loop: promise -> proof -> legal boundary -> example -> disclaimer -> approval

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 18: Version Drift Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Version Drift Loop: model update -> regression prompts -> compare -> update playbook -> archive old assumptions

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 19: Remotion Data Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Remotion Data Loop: CSV/JSON -> components -> props -> batch render -> screenshot QA -> export

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 20: HyperFrames Agent Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

HyperFrames Agent Loop: website/product -> agent prompt -> HTML composition -> render -> inspect -> commit

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 21: Post-Production Repair Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Post-Production Repair Loop: generated asset -> manual typography -> color -> crop -> cleanup -> final export

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 22: Benchmark-Inspired Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Benchmark-Inspired Loop: prompt set -> outputs -> human score -> temporal/readability tests -> failure taxonomy

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 23: MCD Noise Reduction Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

MCD Noise Reduction Loop: asset -> distinctions/integration/agency/predictive proof -> remove noise -> retest

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 24: Destruction Court Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Destruction Court Loop: attack -> classify -> lower claim or repair -> rerun -> memory update

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 25: Brief-to-Kernel Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Brief-to-Kernel Loop: brief -> audience -> pain -> active difference -> promise -> proof -> visual metaphor -> asset type

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 26: Model Router Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Model Router Loop: task -> constraints -> candidate models -> cost/speed/right check -> test batch -> choose winner

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 27: Reference Hierarchy Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Reference Hierarchy Loop: owned product ref -> style board -> layout ref -> mood ref -> forbidden refs -> rights log

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 28: Typography Survival Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Typography Survival Loop: text need -> choose typography-capable model -> generate -> OCR/readability test -> post-design final text

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 29: Patchwork Discipline Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Patchwork Discipline Loop: fragments -> governing spine -> contrast map -> hierarchy -> quiet zone -> court

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 30: Conceptual Object Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Conceptual Object Loop: offer -> hidden mechanism -> object metaphor -> impossible relation -> clear business meaning

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 31: Negative Constraint Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Negative Constraint Loop: known failure -> negative prompt -> model-specific wording -> generation -> failure diff -> update

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 32: Multi-Model Superposition Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Multi-Model Superposition Loop: generate in 3 models -> compare strengths -> hybridize concept -> final route

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 33: Shot Decomposition Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Shot Decomposition Loop: single big video prompt -> 5 shots -> per-shot objective -> references -> edit plan

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 34: Audio-Visual Coupling Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Audio-Visual Coupling Loop: emotion -> voice -> music -> SFX -> cut timing -> loudness -> licensing log

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 35: UGC Ethics Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

UGC Ethics Loop: claim -> testimony? -> real permission? -> disclosure -> script rewrite -> publish gate

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 36: RAG Asset Memory Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

RAG Asset Memory Loop: asset -> prompt -> model -> failure -> repair -> metrics -> reusable chunk

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 37: GraphRAG Relation Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

GraphRAG Relation Loop: concept -> generates prompt; model supports task; court rejects failure; repair updates token

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 38: Source Rank Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Source Rank Loop: claim -> source type -> confidence -> quote/avoid -> artifact note -> revisit date

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 39: Platform Hook Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Platform Hook Loop: platform -> audience state -> first frame -> first words -> proof timing -> CTA

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 40: Accessibility Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Accessibility Loop: contrast -> captions -> alt text -> safe zone -> mobile preview -> language support

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 41: Commercial Truth Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Commercial Truth Loop: promise -> proof -> legal boundary -> example -> disclaimer -> approval

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 42: Version Drift Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Version Drift Loop: model update -> regression prompts -> compare -> update playbook -> archive old assumptions

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 43: Remotion Data Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Remotion Data Loop: CSV/JSON -> components -> props -> batch render -> screenshot QA -> export

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 44: HyperFrames Agent Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

HyperFrames Agent Loop: website/product -> agent prompt -> HTML composition -> render -> inspect -> commit

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 45: Post-Production Repair Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Post-Production Repair Loop: generated asset -> manual typography -> color -> crop -> cleanup -> final export

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 46: Benchmark-Inspired Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Benchmark-Inspired Loop: prompt set -> outputs -> human score -> temporal/readability tests -> failure taxonomy

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 47: MCD Noise Reduction Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

MCD Noise Reduction Loop: asset -> distinctions/integration/agency/predictive proof -> remove noise -> retest

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 48: Destruction Court Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Destruction Court Loop: attack -> classify -> lower claim or repair -> rerun -> memory update

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 49: Brief-to-Kernel Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Brief-to-Kernel Loop: brief -> audience -> pain -> active difference -> promise -> proof -> visual metaphor -> asset type

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 50: Model Router Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Model Router Loop: task -> constraints -> candidate models -> cost/speed/right check -> test batch -> choose winner

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 51: Reference Hierarchy Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Reference Hierarchy Loop: owned product ref -> style board -> layout ref -> mood ref -> forbidden refs -> rights log

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 52: Typography Survival Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Typography Survival Loop: text need -> choose typography-capable model -> generate -> OCR/readability test -> post-design final text

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 53: Patchwork Discipline Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Patchwork Discipline Loop: fragments -> governing spine -> contrast map -> hierarchy -> quiet zone -> court

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 54: Conceptual Object Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Conceptual Object Loop: offer -> hidden mechanism -> object metaphor -> impossible relation -> clear business meaning

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 55: Negative Constraint Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Negative Constraint Loop: known failure -> negative prompt -> model-specific wording -> generation -> failure diff -> update

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 56: Multi-Model Superposition Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Multi-Model Superposition Loop: generate in 3 models -> compare strengths -> hybridize concept -> final route

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 57: Shot Decomposition Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Shot Decomposition Loop: single big video prompt -> 5 shots -> per-shot objective -> references -> edit plan

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 58: Audio-Visual Coupling Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Audio-Visual Coupling Loop: emotion -> voice -> music -> SFX -> cut timing -> loudness -> licensing log

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 59: UGC Ethics Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

UGC Ethics Loop: claim -> testimony? -> real permission? -> disclosure -> script rewrite -> publish gate

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 60: RAG Asset Memory Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

RAG Asset Memory Loop: asset -> prompt -> model -> failure -> repair -> metrics -> reusable chunk

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 61: GraphRAG Relation Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

GraphRAG Relation Loop: concept -> generates prompt; model supports task; court rejects failure; repair updates token

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 62: Source Rank Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Source Rank Loop: claim -> source type -> confidence -> quote/avoid -> artifact note -> revisit date

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 63: Platform Hook Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Platform Hook Loop: platform -> audience state -> first frame -> first words -> proof timing -> CTA

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 64: Accessibility Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Accessibility Loop: contrast -> captions -> alt text -> safe zone -> mobile preview -> language support

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 65: Commercial Truth Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Commercial Truth Loop: promise -> proof -> legal boundary -> example -> disclaimer -> approval

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 66: Version Drift Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Version Drift Loop: model update -> regression prompts -> compare -> update playbook -> archive old assumptions

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 67: Remotion Data Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Remotion Data Loop: CSV/JSON -> components -> props -> batch render -> screenshot QA -> export

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 68: HyperFrames Agent Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

HyperFrames Agent Loop: website/product -> agent prompt -> HTML composition -> render -> inspect -> commit

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 69: Post-Production Repair Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Post-Production Repair Loop: generated asset -> manual typography -> color -> crop -> cleanup -> final export

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

HyperPrompt Engineering Loop V2 70: Benchmark-Inspired Loop

Prompt layering as orchestration, not jailbreak

HyperPrompt Loop

Benchmark-Inspired Loop: prompt set -> outputs -> human score -> temporal/readability tests -> failure taxonomy

Objective

Turn vague creative intention into a controllable generation protocol with QA and memory.

Input

Raw brief, audience, offer, platform, references, rights status, model list, risk profile.

Process

Extract kernel, route model, compile prompt, generate variants, run courts, repair, export, update memory.

Failure Mode

Overprompting, contradictory constraints, fake specificity, unsupported model claim, weak negative prompts, no output test.

Repair

Split the prompt into layers, test each layer, remove one contradiction, choose a model by task, and write a failure code.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
prompt_safety=benign; no_security_bypass
```

Video / Motion Missing Layer 01: Shot grammar

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Shot grammar: A video prompt must name subject, action, camera, lens feeling, motion vector, timing, light and scene boundary.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 02: Continuity Bible

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Continuity Bible: Lock identity, wardrobe, product, environment, palette, camera grammar and caption style across shots.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 03: 5-shot ad skeleton

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

5-shot ad skeleton: Hook shot, problem shot, transformation shot, proof shot, CTA shot. Keep each shot one cognitive action.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 04: Editorial video

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Editorial video: Use atmosphere, pacing, symbolic association and essay-like sequencing; do not oversell.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 05: Commercial video

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Commercial video: Use promise, proof, clarity, demonstration and CTA; reduce ambiguity.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 06: UGC hyperrealism

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

UGC hyperrealism: Use natural light, handheld imperfection, real pacing and plausible speech; never fabricate user experience as fact.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 07: Motion graphics

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Motion graphics: Build with primitives: type, shape, line, icon, graph, device frame, cursor, highlight, transition.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 08: Audio bridge

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Audio bridge: Sound must explain scale, material, emotion and cut timing. Silence can be premium if intentional.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 09: Voiceover truth

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Voiceover truth: Voiceover should not imply personal testimony unless it is actually testimonial and permissioned.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 10: Caption design

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Caption design: Captions are a visual layer: font, background, rhythm, line length, safe zones and translation expansion.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 11: Retention map

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Retention map: First 1s pattern break, 3s promise, 8s proof, 15s transformation, final CTA. Adapt to platform.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 12: B-roll generation

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

B-roll generation: Use AI to create context, not to fake evidence. Distinguish illustrative b-roll from actual results.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 13: Camera movement economy

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Camera movement economy: One camera move per shot is often stronger than complex motion. Too much motion reduces comprehension.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 14: Temporal drift repair

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Temporal drift repair: Shorten shot, reduce simultaneous actions, use image reference, split prompt, use editor cuts.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 15: Video aspect routing

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Video aspect routing: 9:16 for Shorts/TikTok/Reels, 1:1 for dense social feeds, 16:9 for YouTube/site, 4:5 for Meta feed.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 16: Color grade continuity

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Color grade continuity: Generated shots need final grade to look like one film, not model fragments.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 17: Sound design QA

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Sound design QA: Check loudness, clipping, timing, loop points, licensing, voice rights and platform normalization.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 18: Localization layer

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Localization layer: Plan text expansion, RTL/LTR, voice timing, cultural examples, units, currency, pronunciation.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 19: Remotion variant factory

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Remotion variant factory: Treat video as components and props: hook, headline, asset, colors, proof, CTA, duration, locale.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 20: HyperFrames deterministic layer

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

HyperFrames deterministic layer: Use HTML/CSS/JS for agent-generated videos when you need repeatability, code review and CI-style rendering.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 21: Shot grammar

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Shot grammar: A video prompt must name subject, action, camera, lens feeling, motion vector, timing, light and scene boundary.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 22: Continuity Bible

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Continuity Bible: Lock identity, wardrobe, product, environment, palette, camera grammar and caption style across shots.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 23: 5-shot ad skeleton

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

5-shot ad skeleton: Hook shot, problem shot, transformation shot, proof shot, CTA shot. Keep each shot one cognitive action.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 24: Editorial video

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Editorial video: Use atmosphere, pacing, symbolic association and essay-like sequencing; do not oversell.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 25: Commercial video

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Commercial video: Use promise, proof, clarity, demonstration and CTA; reduce ambiguity.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 26: UGC hyperrealism

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

UGC hyperrealism: Use natural light, handheld imperfection, real pacing and plausible speech; never fabricate user experience as fact.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 27: Motion graphics

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Motion graphics: Build with primitives: type, shape, line, icon, graph, device frame, cursor, highlight, transition.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 28: Audio bridge

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Audio bridge: Sound must explain scale, material, emotion and cut timing. Silence can be premium if intentional.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 29: Voiceover truth

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Voiceover truth: Voiceover should not imply personal testimony unless it is actually testimonial and permissioned.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 30: Caption design

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Caption design: Captions are a visual layer: font, background, rhythm, line length, safe zones and translation expansion.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 31: Retention map

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Retention map: First 1s pattern break, 3s promise, 8s proof, 15s transformation, final CTA. Adapt to platform.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 32: B-roll generation

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

B-roll generation: Use AI to create context, not to fake evidence. Distinguish illustrative b-roll from actual results.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 33: Camera movement economy

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Camera movement economy: One camera move per shot is often stronger than complex motion. Too much motion reduces comprehension.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 34: Temporal drift repair

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Temporal drift repair: Shorten shot, reduce simultaneous actions, use image reference, split prompt, use editor cuts.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 35: Video aspect routing

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Video aspect routing: 9:16 for Shorts/TikTok/Reels, 1:1 for dense social feeds, 16:9 for YouTube/site, 4:5 for Meta feed.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 36: Color grade continuity

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Color grade continuity: Generated shots need final grade to look like one film, not model fragments.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 37: Sound design QA

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Sound design QA: Check loudness, clipping, timing, loop points, licensing, voice rights and platform normalization.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 38: Localization layer

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Localization layer: Plan text expansion, RTL/LTR, voice timing, cultural examples, units, currency, pronunciation.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 39: Remotion variant factory

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Remotion variant factory: Treat video as components and props: hook, headline, asset, colors, proof, CTA, duration, locale.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 40: HyperFrames deterministic layer

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

HyperFrames deterministic layer: Use HTML/CSS/JS for agent-generated videos when you need repeatability, code review and CI-style rendering.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 41: Shot grammar

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Shot grammar: A video prompt must name subject, action, camera, lens feeling, motion vector, timing, light and scene boundary.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 42: Continuity Bible

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Continuity Bible: Lock identity, wardrobe, product, environment, palette, camera grammar and caption style across shots.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 43: 5-shot ad skeleton

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

5-shot ad skeleton: Hook shot, problem shot, transformation shot, proof shot, CTA shot. Keep each shot one cognitive action.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 44: Editorial video

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Editorial video: Use atmosphere, pacing, symbolic association and essay-like sequencing; do not oversell.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 45: Commercial video

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Commercial video: Use promise, proof, clarity, demonstration and CTA; reduce ambiguity.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 46: UGC hyperrealism

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

UGC hyperrealism: Use natural light, handheld imperfection, real pacing and plausible speech; never fabricate user experience as fact.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 47: Motion graphics

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Motion graphics: Build with primitives: type, shape, line, icon, graph, device frame, cursor, highlight, transition.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 48: Audio bridge

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Audio bridge: Sound must explain scale, material, emotion and cut timing. Silence can be premium if intentional.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 49: Voiceover truth

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Voiceover truth: Voiceover should not imply personal testimony unless it is actually testimonial and permissioned.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 50: Caption design

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Caption design: Captions are a visual layer: font, background, rhythm, line length, safe zones and translation expansion.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 51: Retention map

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Retention map: First 1s pattern break, 3s promise, 8s proof, 15s transformation, final CTA. Adapt to platform.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 52: B-roll generation

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

B-roll generation: Use AI to create context, not to fake evidence. Distinguish illustrative b-roll from actual results.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 53: Camera movement economy

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Camera movement economy: One camera move per shot is often stronger than complex motion. Too much motion reduces comprehension.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

chunk_type=video_layer; court=temporal/audio/ugc

Video / Motion Missing Layer 54: Temporal drift repair

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Temporal drift repair: Shorten shot, reduce simultaneous actions, use image reference, split prompt, use editor cuts.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 55: Video aspect routing

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Video aspect routing: 9:16 for Shorts/TikTok/Reels, 1:1 for dense social feeds, 16:9 for YouTube/site, 4:5 for Meta feed.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 56: Color grade continuity

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Color grade continuity: Generated shots need final grade to look like one film, not model fragments.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 57: Sound design QA

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Sound design QA: Check loudness, clipping, timing, loop points, licensing, voice rights and platform normalization.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 58: Localization layer

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Localization layer: Plan text expansion, RTL/LTR, voice timing, cultural examples, units, currency, pronunciation.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 59: Remotion variant factory

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

Remotion variant factory: Treat video as components and props: hook, headline, asset, colors, proof, CTA, duration, locale.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Video / Motion Missing Layer 60: HyperFrames deterministic layer

Editorial, commercial, motion graphics and UGC hyperrealism

Missing Video Layer

HyperFrames deterministic layer: Use HTML/CSS/JS for agent-generated videos when you need repeatability, code review and CI-style rendering.

Shot Mechanism

Define subject, action, camera, timing, sound, caption, proof and CTA for each shot separately.

Prompt Block

scene objective + reference + camera + action order + lighting + motion intensity + audio + aspect ratio + duration.

Editorial Mode

Use interpretation, atmosphere, rhythm and symbolism. Keep claim levels low and concept quality high.

Commercial Mode

Use clarity, product truth, proof, benefit and CTA. Remove ambiguity that weakens decision.

Repair Gate

If drift appears: shorten, split, lock reference, reduce action count, use manual edit and grade.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
chunk_type=video_layer; court=temporal/audio/ugc
```

Professional Production Pipeline V2 01: Discovery

Agency-grade audiovisual production line

Pipeline Step

Discovery becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 02: Creative Strategy

Agency-grade audiovisual production line

Pipeline Step

Creative Strategy becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 03: Art Direction

Agency-grade audiovisual production line

Pipeline Step

Art Direction becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 04: Prompt Engineering

Agency-grade audiovisual production line

Pipeline Step

Prompt Engineering becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 05: Image Generation

Agency-grade audiovisual production line

Pipeline Step

Image Generation becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 06: Video Storyboarding

Agency-grade audiovisual production line

Pipeline Step

Video Storyboarding becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 07: Reference Capture

Agency-grade audiovisual production line

Pipeline Step

Reference Capture becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 08: Model Routing

Agency-grade audiovisual production line

Pipeline Step

Model Routing becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 09: Audio/Voice

Agency-grade audiovisual production line

Pipeline Step

Audio/Voice becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 10: Motion Graphics

Agency-grade audiovisual production line

Pipeline Step

Motion Graphics becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 11: Postproduction

Agency-grade audiovisual production line

Pipeline Step

Postproduction becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 12: Legal Review

Agency-grade audiovisual production line

Pipeline Step

Legal Review becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 13: Accessibility QA

Agency-grade audiovisual production line

Pipeline Step

Accessibility QA becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 14: Platform Export

Agency-grade audiovisual production line

Pipeline Step

Platform Export becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 15: Analytics

Agency-grade audiovisual production line

Pipeline Step

Analytics becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 16: Memory Update

Agency-grade audiovisual production line

Pipeline Step

Memory Update becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 17: Discovery

Agency-grade audiovisual production line

Pipeline Step

Discovery becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 18: Creative Strategy

Agency-grade audiovisual production line

Pipeline Step

Creative Strategy becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 19: Art Direction

Agency-grade audiovisual production line

Pipeline Step

Art Direction becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 20: Prompt Engineering

Agency-grade audiovisual production line

Pipeline Step

Prompt Engineering becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 21: Image Generation

Agency-grade audiovisual production line

Pipeline Step

Image Generation becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 22: Video Storyboarding

Agency-grade audiovisual production line

Pipeline Step

Video Storyboarding becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 23: Reference Capture

Agency-grade audiovisual production line

Pipeline Step

Reference Capture becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 24: Model Routing

Agency-grade audiovisual production line

Pipeline Step

Model Routing becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 25: Audio/Voice

Agency-grade audiovisual production line

Pipeline Step

Audio/Voice becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 26: Motion Graphics

Agency-grade audiovisual production line

Pipeline Step

Motion Graphics becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 27: Postproduction

Agency-grade audiovisual production line

Pipeline Step

Postproduction becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 28: Legal Review

Agency-grade audiovisual production line

Pipeline Step

Legal Review becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 29: Accessibility QA

Agency-grade audiovisual production line

Pipeline Step

Accessibility QA becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 30: Platform Export

Agency-grade audiovisual production line

Pipeline Step

Platform Export becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 31: Analytics

Agency-grade audiovisual production line

Pipeline Step

Analytics becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 32: Memory Update

Agency-grade audiovisual production line

Pipeline Step

Memory Update becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 33: Discovery

Agency-grade audiovisual production line

Pipeline Step

Discovery becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 34: Creative Strategy

Agency-grade audiovisual production line

Pipeline Step

Creative Strategy becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 35: Art Direction

Agency-grade audiovisual production line

Pipeline Step

Art Direction becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 36: Prompt Engineering

Agency-grade audiovisual production line

Pipeline Step

Prompt Engineering becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 37: Image Generation

Agency-grade audiovisual production line

Pipeline Step

Image Generation becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 38: Video Storyboarding

Agency-grade audiovisual production line

Pipeline Step

Video Storyboarding becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 39: Reference Capture

Agency-grade audiovisual production line

Pipeline Step

Reference Capture becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 40: Model Routing

Agency-grade audiovisual production line

Pipeline Step

Model Routing becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 41: Audio/Voice

Agency-grade audiovisual production line

Pipeline Step

Audio/Voice becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 42: Motion Graphics

Agency-grade audiovisual production line

Pipeline Step

Motion Graphics becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 43: Postproduction

Agency-grade audiovisual production line

Pipeline Step

Postproduction becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 44: Legal Review

Agency-grade audiovisual production line

Pipeline Step

Legal Review becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 45: Accessibility QA

Agency-grade audiovisual production line

Pipeline Step

Accessibility QA becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 46: Platform Export

Agency-grade audiovisual production line

Pipeline Step

Platform Export becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 47: Analytics

Agency-grade audiovisual production line

Pipeline Step

Analytics becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 48: Memory Update

Agency-grade audiovisual production line

Pipeline Step

Memory Update becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 49: Discovery

Agency-grade audiovisual production line

Pipeline Step

Discovery becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 50: Creative Strategy

Agency-grade audiovisual production line

Pipeline Step

Creative Strategy becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 51: Art Direction

Agency-grade audiovisual production line

Pipeline Step

Art Direction becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 52: Prompt Engineering

Agency-grade audiovisual production line

Pipeline Step

Prompt Engineering becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 53: Image Generation

Agency-grade audiovisual production line

Pipeline Step

Image Generation becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 54: Video Storyboarding

Agency-grade audiovisual production line

Pipeline Step

Video Storyboarding becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 55: Reference Capture

Agency-grade audiovisual production line

Pipeline Step

Reference Capture becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 56: Model Routing

Agency-grade audiovisual production line

Pipeline Step

Model Routing becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 57: Audio/Voice

Agency-grade audiovisual production line

Pipeline Step

Audio/Voice becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 58: Motion Graphics

Agency-grade audiovisual production line

Pipeline Step

Motion Graphics becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 59: Postproduction

Agency-grade audiovisual production line

Pipeline Step

Postproduction becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 60: Legal Review

Agency-grade audiovisual production line

Pipeline Step

Legal Review becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 61: Accessibility QA

Agency-grade audiovisual production line

Pipeline Step

Accessibility QA becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 62: Platform Export

Agency-grade audiovisual production line

Pipeline Step

Platform Export becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 63: Analytics

Agency-grade audiovisual production line

Pipeline Step

Analytics becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 64: Memory Update

Agency-grade audiovisual production line

Pipeline Step

Memory Update becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 65: Discovery

Agency-grade audiovisual production line

Pipeline Step

Discovery becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 66: Creative Strategy

Agency-grade audiovisual production line

Pipeline Step

Creative Strategy becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 67: Art Direction

Agency-grade audiovisual production line

Pipeline Step

Art Direction becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 68: Prompt Engineering

Agency-grade audiovisual production line

Pipeline Step

Prompt Engineering becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 69: Image Generation

Agency-grade audiovisual production line

Pipeline Step

Image Generation becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Professional Production Pipeline V2 70: Video Storyboarding

Agency-grade audiovisual production line

Pipeline Step

Video Storyboarding becomes an operational station in the production line, not a loose phase.

Input Contract

brief, audience, promise, proof, brand tokens, rights, platform, deadline, budget, risk level.

Output Contract

asset, prompt, source rank, QA result, export specs, approval status, reusable memory.

Tools

Choose between AI model, design tool, code-renderer, editor, audio suite, DAM or analytics stack by bottleneck.

Failure Mode

Skipping this station creates generic aesthetics, legal exposure, post-click mismatch, drift, bad captions or lost memory.

Moussaif Repair

Convert the station into a checklist and agent command; do not advance until output is testable.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
pipeline=brief_to_asset_to_memory
```

Operational Tool V2 01: Moussaif Model Router

From missing concept to executable instrument

Tool

Moussaif Model Router: Routes image/video/audio/motion tasks to models by typography, realism, motion, rights, speed, cost and control.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 02: Visual Kernelizer

From missing concept to executable instrument

Tool

Visual Kernelizer: Extracts one visible metaphor and one commercial promise from a raw brief.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 03: Prompt Packet Compiler

From missing concept to executable instrument

Tool

Prompt Packet Compiler: Builds structured prompts with objective, audience, style, constraints, refs, QA and metadata.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 04: Reference Rights Ledger

From missing concept to executable instrument

Tool

Reference Rights Ledger: Records source, ownership, license, usage scope and forbidden transformations.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 05: Typography Rescue Tool

From missing concept to executable instrument

Tool

Typography Rescue Tool: Moves critical text from AI generation into Figma/PS/AI/AE templates after generation.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 06: Patchwork Spine Matrix

From missing concept to executable instrument

Tool

Patchwork Spine Matrix: Chooses the governing order of chaotic compositions.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 07: UGC Authenticity Gate

From missing concept to executable instrument

Tool

UGC Authenticity Gate: Separates real testimonial, dramatized scenario, avatar explainer and fictional demo.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 08: Shot Bible Builder

From missing concept to executable instrument

Tool

Shot Bible Builder: Creates the shot list, camera grammar, duration, action, reference and continuity map.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 09: Motion Drift Debugger

From missing concept to executable instrument

Tool

Motion Drift Debugger: Diagnoses drift by prompt complexity, shot length, reference weakness, action overload and model mismatch.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 10: Audio-Legal Checklist

From missing concept to executable instrument

Tool

Audio-Legal Checklist: Checks voice consent, music license, SFX source, dubbing and platform loudness.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 11: Remotion Variant Factory

From missing concept to executable instrument

Tool

Remotion Variant Factory: Turns campaign variables into bulk-renderable video components.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 12: HyperFrames Composition Builder

From missing concept to executable instrument

Tool

HyperFrames Composition Builder: Turns product pages or briefs into deterministic HTML/CSS/JS videos.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 13: RAG Chunking Compiler

From missing concept to executable instrument

Tool

RAG Chunking Compiler: Chunks prompts, outputs, failures, repairs and results for retrieval.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 14: GraphRAG Relation Compiler

From missing concept to executable instrument

Tool

GraphRAG Relation Compiler: Builds nodes and edges linking concepts, tools, courts, models, prompts, assets and metrics.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 15: Creative Regression Suite

From missing concept to executable instrument

Tool

Creative Regression Suite: Tests model updates against canonical prompts to detect version drift.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 16: Conversion Truth Matrix

From missing concept to executable instrument

Tool

Conversion Truth Matrix: Matches claims to proof types and risk levels.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 17: Accessibility Preview Gate

From missing concept to executable instrument

Tool

Accessibility Preview Gate: Mobile/thumbnail/contrast/caption checks before publishing.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 18: C2PA/Internal Provenance Log

From missing concept to executable instrument

Tool

C2PA/Internal Provenance Log: Stores content credentials and backup provenance when platforms strip metadata.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 19: MCD Creative Evaluator

From missing concept to executable instrument

Tool

MCD Creative Evaluator: Scores distinctions, integration, transformation, agency, testability, compression and noise.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 20: Destruction Court Orchestrator

From missing concept to executable instrument

Tool

Destruction Court Orchestrator: Runs all courts and writes repair instructions.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 21: Moussaif Model Router

From missing concept to executable instrument

Tool

Moussaif Model Router: Routes image/video/audio/motion tasks to models by typography, realism, motion, rights, speed, cost and control.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 22: Visual Kernelizer

From missing concept to executable instrument

Tool

Visual Kernelizer: Extracts one visible metaphor and one commercial promise from a raw brief.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 23: Prompt Packet Compiler

From missing concept to executable instrument

Tool

Prompt Packet Compiler: Builds structured prompts with objective, audience, style, constraints, refs, QA and metadata.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 24: Reference Rights Ledger

From missing concept to executable instrument

Tool

Reference Rights Ledger: Records source, ownership, license, usage scope and forbidden transformations.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 25: Typography Rescue Tool

From missing concept to executable instrument

Tool

Typography Rescue Tool: Moves critical text from AI generation into Figma/PS/AI/AE templates after generation.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 26: Patchwork Spine Matrix

From missing concept to executable instrument

Tool

Patchwork Spine Matrix: Chooses the governing order of chaotic compositions.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 27: UGC Authenticity Gate

From missing concept to executable instrument

Tool

UGC Authenticity Gate: Separates real testimonial, dramatized scenario, avatar explainer and fictional demo.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 28: Shot Bible Builder

From missing concept to executable instrument

Tool

Shot Bible Builder: Creates the shot list, camera grammar, duration, action, reference and continuity map.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 29: Motion Drift Debugger

From missing concept to executable instrument

Tool

Motion Drift Debugger: Diagnoses drift by prompt complexity, shot length, reference weakness, action overload and model mismatch.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 30: Audio-Legal Checklist

From missing concept to executable instrument

Tool

Audio-Legal Checklist: Checks voice consent, music license, SFX source, dubbing and platform loudness.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 31: Remotion Variant Factory

From missing concept to executable instrument

Tool

Remotion Variant Factory: Turns campaign variables into bulk-renderable video components.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 32: HyperFrames Composition Builder

From missing concept to executable instrument

Tool

HyperFrames Composition Builder: Turns product pages or briefs into deterministic HTML/CSS/JS videos.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 33: RAG Chunking Compiler

From missing concept to executable instrument

Tool

RAG Chunking Compiler: Chunks prompts, outputs, failures, repairs and results for retrieval.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 34: GraphRAG Relation Compiler

From missing concept to executable instrument

Tool

GraphRAG Relation Compiler: Builds nodes and edges linking concepts, tools, courts, models, prompts, assets and metrics.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 35: Creative Regression Suite

From missing concept to executable instrument

Tool

Creative Regression Suite: Tests model updates against canonical prompts to detect version drift.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 36: Conversion Truth Matrix

From missing concept to executable instrument

Tool

Conversion Truth Matrix: Matches claims to proof types and risk levels.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 37: Accessibility Preview Gate

From missing concept to executable instrument

Tool

Accessibility Preview Gate: Mobile/thumbnail/contrast/caption checks before publishing.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 38: C2PA/Internal Provenance Log

From missing concept to executable instrument

Tool

C2PA/Internal Provenance Log: Stores content credentials and backup provenance when platforms strip metadata.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 39: MCD Creative Evaluator

From missing concept to executable instrument

Tool

MCD Creative Evaluator: Scores distinctions, integration, transformation, agency, testability, compression and noise.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 40: Destruction Court Orchestrator

From missing concept to executable instrument

Tool

Destruction Court Orchestrator: Runs all courts and writes repair instructions.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 41: Moussaif Model Router

From missing concept to executable instrument

Tool

Moussaif Model Router: Routes image/video/audio/motion tasks to models by typography, realism, motion, rights, speed, cost and control.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 42: Visual Kernelizer

From missing concept to executable instrument

Tool

Visual Kernelizer: Extracts one visible metaphor and one commercial promise from a raw brief.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 43: Prompt Packet Compiler

From missing concept to executable instrument

Tool

Prompt Packet Compiler: Builds structured prompts with objective, audience, style, constraints, refs, QA and metadata.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 44: Reference Rights Ledger

From missing concept to executable instrument

Tool

Reference Rights Ledger: Records source, ownership, license, usage scope and forbidden transformations.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 45: Typography Rescue Tool

From missing concept to executable instrument

Tool

Typography Rescue Tool: Moves critical text from AI generation into Figma/PS/AI/AE templates after generation.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 46: Patchwork Spine Matrix

From missing concept to executable instrument

Tool

Patchwork Spine Matrix: Chooses the governing order of chaotic compositions.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 47: UGC Authenticity Gate

From missing concept to executable instrument

Tool

UGC Authenticity Gate: Separates real testimonial, dramatized scenario, avatar explainer and fictional demo.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 48: Shot Bible Builder

From missing concept to executable instrument

Tool

Shot Bible Builder: Creates the shot list, camera grammar, duration, action, reference and continuity map.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 49: Motion Drift Debugger

From missing concept to executable instrument

Tool

Motion Drift Debugger: Diagnoses drift by prompt complexity, shot length, reference weakness, action overload and model mismatch.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 50: Audio-Legal Checklist

From missing concept to executable instrument

Tool

Audio-Legal Checklist: Checks voice consent, music license, SFX source, dubbing and platform loudness.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 51: Remotion Variant Factory

From missing concept to executable instrument

Tool

Remotion Variant Factory: Turns campaign variables into bulk-renderable video components.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 52: HyperFrames Composition Builder

From missing concept to executable instrument

Tool

HyperFrames Composition Builder: Turns product pages or briefs into deterministic HTML/CSS/JS videos.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 53: RAG Chunking Compiler

From missing concept to executable instrument

Tool

RAG Chunking Compiler: Chunks prompts, outputs, failures, repairs and results for retrieval.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 54: GraphRAG Relation Compiler

From missing concept to executable instrument

Tool

GraphRAG Relation Compiler: Builds nodes and edges linking concepts, tools, courts, models, prompts, assets and metrics.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 55: Creative Regression Suite

From missing concept to executable instrument

Tool

Creative Regression Suite: Tests model updates against canonical prompts to detect version drift.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 56: Conversion Truth Matrix

From missing concept to executable instrument

Tool

Conversion Truth Matrix: Matches claims to proof types and risk levels.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 57: Accessibility Preview Gate

From missing concept to executable instrument

Tool

Accessibility Preview Gate: Mobile/thumbnail/contrast/caption checks before publishing.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 58: C2PA/Internal Provenance Log

From missing concept to executable instrument

Tool

C2PA/Internal Provenance Log: Stores content credentials and backup provenance when platforms strip metadata.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 59: MCD Creative Evaluator

From missing concept to executable instrument

Tool

MCD Creative Evaluator: Scores distinctions, integration, transformation, agency, testability, compression and noise.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 60: Destruction Court Orchestrator

From missing concept to executable instrument

Tool

Destruction Court Orchestrator: Runs all courts and writes repair instructions.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 61: Moussaif Model Router

From missing concept to executable instrument

Tool

Moussaif Model Router: Routes image/video/audio/motion tasks to models by typography, realism, motion, rights, speed, cost and control.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 62: Visual Kernelizer

From missing concept to executable instrument

Tool

Visual Kernelizer: Extracts one visible metaphor and one commercial promise from a raw brief.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 63: Prompt Packet Compiler

From missing concept to executable instrument

Tool

Prompt Packet Compiler: Builds structured prompts with objective, audience, style, constraints, refs, QA and metadata.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 64: Reference Rights Ledger

From missing concept to executable instrument

Tool

Reference Rights Ledger: Records source, ownership, license, usage scope and forbidden transformations.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 65: Typography Rescue Tool

From missing concept to executable instrument

Tool

Typography Rescue Tool: Moves critical text from AI generation into Figma/PS/AI/AE templates after generation.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 66: Patchwork Spine Matrix

From missing concept to executable instrument

Tool

Patchwork Spine Matrix: Chooses the governing order of chaotic compositions.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 67: UGC Authenticity Gate

From missing concept to executable instrument

Tool

UGC Authenticity Gate: Separates real testimonial, dramatized scenario, avatar explainer and fictional demo.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 68: Shot Bible Builder

From missing concept to executable instrument

Tool

Shot Bible Builder: Creates the shot list, camera grammar, duration, action, reference and continuity map.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 69: Motion Drift Debugger

From missing concept to executable instrument

Tool

Motion Drift Debugger: Diagnoses drift by prompt complexity, shot length, reference weakness, action overload and model mismatch.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Operational Tool V2 70: Audio-Legal Checklist

From missing concept to executable instrument

Tool

Audio-Legal Checklist: Checks voice consent, music license, SFX source, dubbing and platform loudness.

Inputs

brief, source rank, platform, asset type, model/tool candidates, references, risk flags, desired metric.

Algorithm

classify task -> choose constraints -> generate/compose -> QA courts -> repair -> export -> log memory.

Output

prompt packet, design spec, shot list, render instructions, QA result, metadata and next iteration.

Misuse Risk

Using the tool as a slogan without data, bypassing rights, hiding uncertainty or treating one model output as final.

Upgrade Path

Add examples, thresholds, regression prompts, client metrics and model-specific adapters.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
tool_layer=v2; evaluation=MCD+courts
```

Destruction Court / Evaluation V2 01: Hallucination Court

Benchmark-inspired QA without fake precision

Court

Hallucination Court: Unsupported tool/model claims, invented features, fake benchmarks or unsourced guarantees are demoted or removed.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 02: Rights Court

Benchmark-inspired QA without fake precision

Court

Rights Court: Faces, voices, brands, artwork, music, fonts, testimonials and training references need explicit rights or safe alternatives.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 03: Generic AI Court

Benchmark-inspired QA without fake precision

Court

Generic AI Court: Reject glossy, random, soulless AI stock aesthetics. Add specific observed detail and meaningful imperfection.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 04: Typography Court

Benchmark-inspired QA without fake precision

Court

Typography Court: Reject unreadable or hallucinated text. Use real design tools for final copy.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 05: UGC Deception Court

Benchmark-inspired QA without fake precision

Court

UGC Deception Court: Reject simulated real experience unless clearly fictional, disclosed or permissioned.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 06: Product Truth Court

Benchmark-inspired QA without fake precision

Court

Product Truth Court: Reject hallucinated product features, dashboards, packaging and before/after claims.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 07: Platform Compliance Court

Benchmark-inspired QA without fake precision

Court

Platform Compliance Court: Check ad policies, targeting sensitivity, prohibited claims and synthetic media disclosure.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 08: Temporal Coherence Court

Benchmark-inspired QA without fake precision

Court

Temporal Coherence Court: Reject video drift, impossible causality, identity change and unstable props.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 09: Audio Rights Court

Benchmark-inspired QA without fake precision

Court

Audio Rights Court: Check cloned voices, music licenses, SFX, dubbing rights and loudness.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 10: Accessibility Court

Benchmark-inspired QA without fake precision

Court

Accessibility Court: Reject low contrast, tiny text, missing captions, bad RTL/LTR handling and inaccessible color coding.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 11: False Novelty Court

Benchmark-inspired QA without fake precision

Court

False Novelty Court: If a term does not create an operation, delete it or turn it into a tool.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 12: Weak Operationalization Court

Benchmark-inspired QA without fake precision

Court

Weak Operationalization Court: If a concept cannot be executed, tested, trained or retrieved, it is not accepted into the OS.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 13: Hallucination Court

Benchmark-inspired QA without fake precision

Court

Hallucination Court: Unsupported tool/model claims, invented features, fake benchmarks or unsourced guarantees are demoted or removed.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 14: Rights Court

Benchmark-inspired QA without fake precision

Court

Rights Court: Faces, voices, brands, artwork, music, fonts, testimonials and training references need explicit rights or safe alternatives.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 15: Generic AI Court

Benchmark-inspired QA without fake precision

Court

Generic AI Court: Reject glossy, random, soulless AI stock aesthetics. Add specific observed detail and meaningful imperfection.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 16: Typography Court

Benchmark-inspired QA without fake precision

Court

Typography Court: Reject unreadable or hallucinated text. Use real design tools for final copy.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 17: UGC Deception Court

Benchmark-inspired QA without fake precision

Court

UGC Deception Court: Reject simulated real experience unless clearly fictional, disclosed or permissioned.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 18: Product Truth Court

Benchmark-inspired QA without fake precision

Court

Product Truth Court: Reject hallucinated product features, dashboards, packaging and before/after claims.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 19: Platform Compliance Court

Benchmark-inspired QA without fake precision

Court

Platform Compliance Court: Check ad policies, targeting sensitivity, prohibited claims and synthetic media disclosure.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 20: Temporal Coherence Court

Benchmark-inspired QA without fake precision

Court

Temporal Coherence Court: Reject video drift, impossible causality, identity change and unstable props.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 21: Audio Rights Court

Benchmark-inspired QA without fake precision

Court

Audio Rights Court: Check cloned voices, music licenses, SFX, dubbing rights and loudness.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 22: Accessibility Court

Benchmark-inspired QA without fake precision

Court

Accessibility Court: Reject low contrast, tiny text, missing captions, bad RTL/LTR handling and inaccessible color coding.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 23: False Novelty Court

Benchmark-inspired QA without fake precision

Court

False Novelty Court: If a term does not create an operation, delete it or turn it into a tool.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 24: Weak Operationalization Court

Benchmark-inspired QA without fake precision

Court

Weak Operationalization Court: If a concept cannot be executed, tested, trained or retrieved, it is not accepted into the OS.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 25: Hallucination Court

Benchmark-inspired QA without fake precision

Court

Hallucination Court: Unsupported tool/model claims, invented features, fake benchmarks or unsourced guarantees are demoted or removed.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 26: Rights Court

Benchmark-inspired QA without fake precision

Court

Rights Court: Faces, voices, brands, artwork, music, fonts, testimonials and training references need explicit rights or safe alternatives.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 27: Generic AI Court

Benchmark-inspired QA without fake precision

Court

Generic AI Court: Reject glossy, random, soulless AI stock aesthetics. Add specific observed detail and meaningful imperfection.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 28: Typography Court

Benchmark-inspired QA without fake precision

Court

Typography Court: Reject unreadable or hallucinated text. Use real design tools for final copy.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 29: UGC Deception Court

Benchmark-inspired QA without fake precision

Court

UGC Deception Court: Reject simulated real experience unless clearly fictional, disclosed or permissioned.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 30: Product Truth Court

Benchmark-inspired QA without fake precision

Court

Product Truth Court: Reject hallucinated product features, dashboards, packaging and before/after claims.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 31: Platform Compliance Court

Benchmark-inspired QA without fake precision

Court

Platform Compliance Court: Check ad policies, targeting sensitivity, prohibited claims and synthetic media disclosure.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 32: Temporal Coherence Court

Benchmark-inspired QA without fake precision

Court

Temporal Coherence Court: Reject video drift, impossible causality, identity change and unstable props.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 33: Audio Rights Court

Benchmark-inspired QA without fake precision

Court

Audio Rights Court: Check cloned voices, music licenses, SFX, dubbing rights and loudness.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 34: Accessibility Court

Benchmark-inspired QA without fake precision

Court

Accessibility Court: Reject low contrast, tiny text, missing captions, bad RTL/LTR handling and inaccessible color coding.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 35: False Novelty Court

Benchmark-inspired QA without fake precision

Court

False Novelty Court: If a term does not create an operation, delete it or turn it into a tool.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 36: Weak Operationalization Court

Benchmark-inspired QA without fake precision

Court

Weak Operationalization Court: If a concept cannot be executed, tested, trained or retrieved, it is not accepted into the OS.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 37: Hallucination Court

Benchmark-inspired QA without fake precision

Court

Hallucination Court: Unsupported tool/model claims, invented features, fake benchmarks or unsourced guarantees are demoted or removed.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 38: Rights Court

Benchmark-inspired QA without fake precision

Court

Rights Court: Faces, voices, brands, artwork, music, fonts, testimonials and training references need explicit rights or safe alternatives.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 39: Generic AI Court

Benchmark-inspired QA without fake precision

Court

Generic AI Court: Reject glossy, random, soulless AI stock aesthetics. Add specific observed detail and meaningful imperfection.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 40: Typography Court

Benchmark-inspired QA without fake precision

Court

Typography Court: Reject unreadable or hallucinated text. Use real design tools for final copy.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 41: UGC Deception Court

Benchmark-inspired QA without fake precision

Court

UGC Deception Court: Reject simulated real experience unless clearly fictional, disclosed or permissioned.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 42: Product Truth Court

Benchmark-inspired QA without fake precision

Court

Product Truth Court: Reject hallucinated product features, dashboards, packaging and before/after claims.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 43: Platform Compliance Court

Benchmark-inspired QA without fake precision

Court

Platform Compliance Court: Check ad policies, targeting sensitivity, prohibited claims and synthetic media disclosure.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 44: Temporal Coherence Court

Benchmark-inspired QA without fake precision

Court

Temporal Coherence Court: Reject video drift, impossible causality, identity change and unstable props.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 45: Audio Rights Court

Benchmark-inspired QA without fake precision

Court

Audio Rights Court: Check cloned voices, music licenses, SFX, dubbing rights and loudness.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 46: Accessibility Court

Benchmark-inspired QA without fake precision

Court

Accessibility Court: Reject low contrast, tiny text, missing captions, bad RTL/LTR handling and inaccessible color coding.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 47: False Novelty Court

Benchmark-inspired QA without fake precision

Court

False Novelty Court: If a term does not create an operation, delete it or turn it into a tool.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 48: Weak Operationalization Court

Benchmark-inspired QA without fake precision

Court

Weak Operationalization Court: If a concept cannot be executed, tested, trained or retrieved, it is not accepted into the OS.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 49: Hallucination Court

Benchmark-inspired QA without fake precision

Court

Hallucination Court: Unsupported tool/model claims, invented features, fake benchmarks or unsourced guarantees are demoted or removed.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 50: Rights Court

Benchmark-inspired QA without fake precision

Court

Rights Court: Faces, voices, brands, artwork, music, fonts, testimonials and training references need explicit rights or safe alternatives.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 51: Generic AI Court

Benchmark-inspired QA without fake precision

Court

Generic AI Court: Reject glossy, random, soulless AI stock aesthetics. Add specific observed detail and meaningful imperfection.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 52: Typography Court

Benchmark-inspired QA without fake precision

Court

Typography Court: Reject unreadable or hallucinated text. Use real design tools for final copy.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 53: UGC Deception Court

Benchmark-inspired QA without fake precision

Court

UGC Deception Court: Reject simulated real experience unless clearly fictional, disclosed or permissioned.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 54: Product Truth Court

Benchmark-inspired QA without fake precision

Court

Product Truth Court: Reject hallucinated product features, dashboards, packaging and before/after claims.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 55: Platform Compliance Court

Benchmark-inspired QA without fake precision

Court

Platform Compliance Court: Check ad policies, targeting sensitivity, prohibited claims and synthetic media disclosure.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 56: Temporal Coherence Court

Benchmark-inspired QA without fake precision

Court

Temporal Coherence Court: Reject video drift, impossible causality, identity change and unstable props.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 57: Audio Rights Court

Benchmark-inspired QA without fake precision

Court

Audio Rights Court: Check cloned voices, music licenses, SFX, dubbing rights and loudness.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 58: Accessibility Court

Benchmark-inspired QA without fake precision

Court

Accessibility Court: Reject low contrast, tiny text, missing captions, bad RTL/LTR handling and inaccessible color coding.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 59: False Novelty Court

Benchmark-inspired QA without fake precision

Court

False Novelty Court: If a term does not create an operation, delete it or turn it into a tool.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Destruction Court / Evaluation V2 60: Weak Operationalization Court

Benchmark-inspired QA without fake precision

Court

Weak Operationalization Court: If a concept cannot be executed, tested, trained or retrieved, it is not accepted into the OS.

Questions

What claim is unsupported? What visual is generic? What right is missing? What text fails? What proof is implied but absent?

Evidence Needed

Official docs, license text, owned references, client approvals, metrics, screenshots, prompt/output logs and manual review.

Verdict Types

pass, pass-with-repair, lower-claim, regenerate, human-edit, legal-review, reject, archive-as-example.

Repair

Convert verdict into one changed prompt block, one edited asset, one metadata field and one future prevention rule.

Benchmark Note

Use benchmark ideas like adherence, compositionality, temporal coherence and text readability, but avoid fake absolute scores without data.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
evaluation=qualitative_until_data_exists
```

Campaign OS Card V2 01: AI Agency Launch

Commercial concepts using the recovered missing layers

Campaign

AI Agency Launch: Visual: city-brain control room. Video: founder/agent explainer. Proof: workflow demo.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 02: Ebook Factory

Commercial concepts using the recovered missing layers

Campaign

Ebook Factory: Visual: industrial book press with glowing kernels. Video: raw notes becoming 80 books ethically.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 03: SEO HyperKB

Commercial concepts using the recovered missing layers

Campaign

SEO HyperKB: Visual: keyword constellations becoming landing pages. Proof: search intent map.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 04: AGI-KBI Visual OS

Commercial concepts using the recovered missing layers

Campaign

AGI-KBI Visual OS: Visual: knowledge base as camera/lens/brain. Video: agent routes image/video prompts.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 05: Training Center

Commercial concepts using the recovered missing layers

Campaign

Training Center: Visual: classroom as audio/control room. Video: students building media systems.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 06: IPTV/Media Service

Commercial concepts using the recovered missing layers

Campaign

IPTV/Media Service: Visual: signal river into screens. Proof: setup time and clear offer only.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 07: Creator Tools Course

Commercial concepts using the recovered missing layers

Campaign

Creator Tools Course: Visual: toolkit orbiting a phone. Video: before/after editing stack.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 08: B2B Explainer

Commercial concepts using the recovered missing layers

Campaign

B2B Explainer: Visual: knot becoming diagram. Video: 5-shot sales clarity sequence.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 09: UGC Product Demo

Commercial concepts using the recovered missing layers

Campaign

UGC Product Demo: Visual: real desk scene. Video: truthful scenario, no fake testimonial.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 10: Premium Research Brand

Commercial concepts using the recovered missing layers

Campaign

Premium Research Brand: Visual: abstract engine of questions. Video: editorial manifesto with restrained motion.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 11: AI Agency Launch

Commercial concepts using the recovered missing layers

Campaign

AI Agency Launch: Visual: city-brain control room. Video: founder/agent explainer. Proof: workflow demo.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 12: Ebook Factory

Commercial concepts using the recovered missing layers

Campaign

Ebook Factory: Visual: industrial book press with glowing kernels. Video: raw notes becoming 80 books ethically.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 13: SEO HyperKB

Commercial concepts using the recovered missing layers

Campaign

SEO HyperKB: Visual: keyword constellations becoming landing pages. Proof: search intent map.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 14: AGI-KBI Visual OS

Commercial concepts using the recovered missing layers

Campaign

AGI-KBI Visual OS: Visual: knowledge base as camera/lens/brain. Video: agent routes image/video prompts.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 15: Training Center

Commercial concepts using the recovered missing layers

Campaign

Training Center: Visual: classroom as audio/control room. Video: students building media systems.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 16: IPTV/Media Service

Commercial concepts using the recovered missing layers

Campaign

IPTV/Media Service: Visual: signal river into screens. Proof: setup time and clear offer only.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 17: Creator Tools Course

Commercial concepts using the recovered missing layers

Campaign

Creator Tools Course: Visual: toolkit orbiting a phone. Video: before/after editing stack.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 18: B2B Explainer

Commercial concepts using the recovered missing layers

Campaign

B2B Explainer: Visual: knot becoming diagram. Video: 5-shot sales clarity sequence.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 19: UGC Product Demo

Commercial concepts using the recovered missing layers

Campaign

UGC Product Demo: Visual: real desk scene. Video: truthful scenario, no fake testimonial.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 20: Premium Research Brand

Commercial concepts using the recovered missing layers

Campaign

Premium Research Brand: Visual: abstract engine of questions. Video: editorial manifesto with restrained motion.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 21: AI Agency Launch

Commercial concepts using the recovered missing layers

Campaign

AI Agency Launch: Visual: city-brain control room. Video: founder/agent explainer. Proof: workflow demo.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 22: Ebook Factory

Commercial concepts using the recovered missing layers

Campaign

Ebook Factory: Visual: industrial book press with glowing kernels. Video: raw notes becoming 80 books ethically.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 23: SEO HyperKB

Commercial concepts using the recovered missing layers

Campaign

SEO HyperKB: Visual: keyword constellations becoming landing pages. Proof: search intent map.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 24: AGI-KBI Visual OS

Commercial concepts using the recovered missing layers

Campaign

AGI-KBI Visual OS: Visual: knowledge base as camera/lens/brain. Video: agent routes image/video prompts.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 25: Training Center

Commercial concepts using the recovered missing layers

Campaign

Training Center: Visual: classroom as audio/control room. Video: students building media systems.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 26: IPTV/Media Service

Commercial concepts using the recovered missing layers

Campaign

IPTV/Media Service: Visual: signal river into screens. Proof: setup time and clear offer only.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 27: Creator Tools Course

Commercial concepts using the recovered missing layers

Campaign

Creator Tools Course: Visual: toolkit orbiting a phone. Video: before/after editing stack.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 28: B2B Explainer

Commercial concepts using the recovered missing layers

Campaign

B2B Explainer: Visual: knot becoming diagram. Video: 5-shot sales clarity sequence.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 29: UGC Product Demo

Commercial concepts using the recovered missing layers

Campaign

UGC Product Demo: Visual: real desk scene. Video: truthful scenario, no fake testimonial.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 30: Premium Research Brand

Commercial concepts using the recovered missing layers

Campaign

Premium Research Brand: Visual: abstract engine of questions. Video: editorial manifesto with restrained motion.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 31: AI Agency Launch

Commercial concepts using the recovered missing layers

Campaign

AI Agency Launch: Visual: city-brain control room. Video: founder/agent explainer. Proof: workflow demo.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 32: Ebook Factory

Commercial concepts using the recovered missing layers

Campaign

Ebook Factory: Visual: industrial book press with glowing kernels. Video: raw notes becoming 80 books ethically.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 33: SEO HyperKB

Commercial concepts using the recovered missing layers

Campaign

SEO HyperKB: Visual: keyword constellations becoming landing pages. Proof: search intent map.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 34: AGI-KBI Visual OS

Commercial concepts using the recovered missing layers

Campaign

AGI-KBI Visual OS: Visual: knowledge base as camera/lens/brain. Video: agent routes image/video prompts.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 35: Training Center

Commercial concepts using the recovered missing layers

Campaign

Training Center: Visual: classroom as audio/control room. Video: students building media systems.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 36: IPTV/Media Service

Commercial concepts using the recovered missing layers

Campaign

IPTV/Media Service: Visual: signal river into screens. Proof: setup time and clear offer only.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 37: Creator Tools Course

Commercial concepts using the recovered missing layers

Campaign

Creator Tools Course: Visual: toolkit orbiting a phone. Video: before/after editing stack.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 38: B2B Explainer

Commercial concepts using the recovered missing layers

Campaign

B2B Explainer: Visual: knot becoming diagram. Video: 5-shot sales clarity sequence.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 39: UGC Product Demo

Commercial concepts using the recovered missing layers

Campaign

UGC Product Demo: Visual: real desk scene. Video: truthful scenario, no fake testimonial.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 40: Premium Research Brand

Commercial concepts using the recovered missing layers

Campaign

Premium Research Brand: Visual: abstract engine of questions. Video: editorial manifesto with restrained motion.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 41: AI Agency Launch

Commercial concepts using the recovered missing layers

Campaign

AI Agency Launch: Visual: city-brain control room. Video: founder/agent explainer. Proof: workflow demo.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 42: Ebook Factory

Commercial concepts using the recovered missing layers

Campaign

Ebook Factory: Visual: industrial book press with glowing kernels. Video: raw notes becoming 80 books ethically.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 43: SEO HyperKB

Commercial concepts using the recovered missing layers

Campaign

SEO HyperKB: Visual: keyword constellations becoming landing pages. Proof: search intent map.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 44: AGI-KBI Visual OS

Commercial concepts using the recovered missing layers

Campaign

AGI-KBI Visual OS: Visual: knowledge base as camera/lens/brain. Video: agent routes image/video prompts.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 45: Training Center

Commercial concepts using the recovered missing layers

Campaign

Training Center: Visual: classroom as audio/control room. Video: students building media systems.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 46: IPTV/Media Service

Commercial concepts using the recovered missing layers

Campaign

IPTV/Media Service: Visual: signal river into screens. Proof: setup time and clear offer only.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 47: Creator Tools Course

Commercial concepts using the recovered missing layers

Campaign

Creator Tools Course: Visual: toolkit orbiting a phone. Video: before/after editing stack.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 48: B2B Explainer

Commercial concepts using the recovered missing layers

Campaign

B2B Explainer: Visual: knot becoming diagram. Video: 5-shot sales clarity sequence.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 49: UGC Product Demo

Commercial concepts using the recovered missing layers

Campaign

UGC Product Demo: Visual: real desk scene. Video: truthful scenario, no fake testimonial.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 50: Premium Research Brand

Commercial concepts using the recovered missing layers

Campaign

Premium Research Brand: Visual: abstract engine of questions. Video: editorial manifesto with restrained motion.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 51: AI Agency Launch

Commercial concepts using the recovered missing layers

Campaign

AI Agency Launch: Visual: city-brain control room. Video: founder/agent explainer. Proof: workflow demo.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 52: Ebook Factory

Commercial concepts using the recovered missing layers

Campaign

Ebook Factory: Visual: industrial book press with glowing kernels. Video: raw notes becoming 80 books ethically.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 53: SEO HyperKB

Commercial concepts using the recovered missing layers

Campaign

SEO HyperKB: Visual: keyword constellations becoming landing pages. Proof: search intent map.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 54: AGI-KBI Visual OS

Commercial concepts using the recovered missing layers

Campaign

AGI-KBI Visual OS: Visual: knowledge base as camera/lens/brain. Video: agent routes image/video prompts.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 55: Training Center

Commercial concepts using the recovered missing layers

Campaign

Training Center: Visual: classroom as audio/control room. Video: students building media systems.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 56: IPTV/Media Service

Commercial concepts using the recovered missing layers

Campaign

IPTV/Media Service: Visual: signal river into screens. Proof: setup time and clear offer only.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 57: Creator Tools Course

Commercial concepts using the recovered missing layers

Campaign

Creator Tools Course: Visual: toolkit orbiting a phone. Video: before/after editing stack.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 58: B2B Explainer

Commercial concepts using the recovered missing layers

Campaign

B2B Explainer: Visual: knot becoming diagram. Video: 5-shot sales clarity sequence.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 59: UGC Product Demo

Commercial concepts using the recovered missing layers

Campaign

UGC Product Demo: Visual: real desk scene. Video: truthful scenario, no fake testimonial.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Campaign OS Card V2 60: Premium Research Brand

Commercial concepts using the recovered missing layers

Campaign

Premium Research Brand: Visual: abstract engine of questions. Video: editorial manifesto with restrained motion.

Visual Concept

One unusual metaphorical object, one big title, one proof zone, one brand color spine, one CTA.

Video Concept

5 shots: hook, pain, mechanism, proof, CTA. Generate pieces; assemble with edit, captions, audio and grade.

Prompt Packet

audience + pain + transformation + object metaphor + style grammar + text hierarchy + model route + negative constraints.

Courts

Run commercial truth, rights, typography, generic AI, platform fit, accessibility and UGC deception courts.

Metrics

thumbnail clarity, hold rate, click intent, comments quality, post-click consistency, conversion and creative fatigue.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
campaign_layer=ads/editorial/ugc/motion
```

Agentic RAG/GraphRAG V2 01: Research Agent

Creative memory and agentic interfaces

Agent Role

Research Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 02: Source-Rank Agent

Creative memory and agentic interfaces

Agent Role

Source-Rank Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 03: Concept Agent

Creative memory and agentic interfaces

Agent Role

Concept Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 04: Model Router Agent

Creative memory and agentic interfaces

Agent Role

Model Router Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 05: Prompt Compiler Agent

Creative memory and agentic interfaces

Agent Role

Prompt Compiler Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 06: Art Director Agent

Creative memory and agentic interfaces

Agent Role

Art Director Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 07: Video Director Agent

Creative memory and agentic interfaces

Agent Role

Video Director Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 08: Rights Agent

Creative memory and agentic interfaces

Agent Role

Rights Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 09: Audio Agent

Creative memory and agentic interfaces

Agent Role

Audio Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 10: Motion Agent

Creative memory and agentic interfaces

Agent Role

Motion Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 11: Postproduction Agent

Creative memory and agentic interfaces

Agent Role

Postproduction Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 12: Accessibility Agent

Creative memory and agentic interfaces

Agent Role

Accessibility Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 13: Analytics Agent

Creative memory and agentic interfaces

Agent Role

Analytics Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 14: RAG Librarian

Creative memory and agentic interfaces

Agent Role

RAG Librarian operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 15: GraphRAG Architect

Creative memory and agentic interfaces

Agent Role

GraphRAG Architect operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 16: Versioning Agent

Creative memory and agentic interfaces

Agent Role

Versioning Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 17: Destruction Court Agent

Creative memory and agentic interfaces

Agent Role

Destruction Court Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 18: Deployment Agent

Creative memory and agentic interfaces

Agent Role

Deployment Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 19: Research Agent

Creative memory and agentic interfaces

Agent Role

Research Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 20: Source-Rank Agent

Creative memory and agentic interfaces

Agent Role

Source-Rank Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 21: Concept Agent

Creative memory and agentic interfaces

Agent Role

Concept Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 22: Model Router Agent

Creative memory and agentic interfaces

Agent Role

Model Router Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 23: Prompt Compiler Agent

Creative memory and agentic interfaces

Agent Role

Prompt Compiler Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 24: Art Director Agent

Creative memory and agentic interfaces

Agent Role

Art Director Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 25: Video Director Agent

Creative memory and agentic interfaces

Agent Role

Video Director Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 26: Rights Agent

Creative memory and agentic interfaces

Agent Role

Rights Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 27: Audio Agent

Creative memory and agentic interfaces

Agent Role

Audio Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 28: Motion Agent

Creative memory and agentic interfaces

Agent Role

Motion Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 29: Postproduction Agent

Creative memory and agentic interfaces

Agent Role

Postproduction Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 30: Accessibility Agent

Creative memory and agentic interfaces

Agent Role

Accessibility Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 31: Analytics Agent

Creative memory and agentic interfaces

Agent Role

Analytics Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 32: RAG Librarian

Creative memory and agentic interfaces

Agent Role

RAG Librarian operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 33: GraphRAG Architect

Creative memory and agentic interfaces

Agent Role

GraphRAG Architect operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 34: Versioning Agent

Creative memory and agentic interfaces

Agent Role

Versioning Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 35: Destruction Court Agent

Creative memory and agentic interfaces

Agent Role

Destruction Court Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 36: Deployment Agent

Creative memory and agentic interfaces

Agent Role

Deployment Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 37: Research Agent

Creative memory and agentic interfaces

Agent Role

Research Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 38: Source-Rank Agent

Creative memory and agentic interfaces

Agent Role

Source-Rank Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 39: Concept Agent

Creative memory and agentic interfaces

Agent Role

Concept Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 40: Model Router Agent

Creative memory and agentic interfaces

Agent Role

Model Router Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 41: Prompt Compiler Agent

Creative memory and agentic interfaces

Agent Role

Prompt Compiler Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 42: Art Director Agent

Creative memory and agentic interfaces

Agent Role

Art Director Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 43: Video Director Agent

Creative memory and agentic interfaces

Agent Role

Video Director Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 44: Rights Agent

Creative memory and agentic interfaces

Agent Role

Rights Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 45: Audio Agent

Creative memory and agentic interfaces

Agent Role

Audio Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 46: Motion Agent

Creative memory and agentic interfaces

Agent Role

Motion Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 47: Postproduction Agent

Creative memory and agentic interfaces

Agent Role

Postproduction Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 48: Accessibility Agent

Creative memory and agentic interfaces

Agent Role

Accessibility Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 49: Analytics Agent

Creative memory and agentic interfaces

Agent Role

Analytics Agent operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Agentic RAG/GraphRAG V2 50: RAG Librarian

Creative memory and agentic interfaces

Agent Role

RAG Librarian operates on a bounded part of the visual/video OS and must output testable artifacts.

Inputs

project brief, source pack, model/tool atlas, asset memory, legal constraints, platform target and metrics.

Allowed Operations

retrieve, classify, generate prompt, route tool, critique, repair, write metadata, request human approval when needed.

Forbidden Operations

invent sources, fake rights, fabricate testimonials, claim guarantees, ignore model drift, publish unreviewed high-risk assets.

RAG Metadata

domain, asset_type, model, prompt_version, source_rank, confidence, risk, court_result, repair, metric, update_status.

Graph Edges

concept generates prompt; model supports task; court rejects failure; repair updates token; metric evaluates asset; campaign uses tool.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
agentic_interface=bounded; memory=mandatory
```

Research Program V2 01: Visual Prompt Benchmarks for Ads

Opening intelligence for visual AI production

Research Axis

Visual Prompt Benchmarks for Ads: Compare model adherence, CTR proxy, readability and brand memory across prompt families.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 02: Synthetic UGC Ethics

Opening intelligence for visual AI production

Research Axis

Synthetic UGC Ethics: Define disclosure thresholds for avatar, dramatized and simulated creator videos.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 03: Typography-in-Image Reliability

Opening intelligence for visual AI production

Research Axis

Typography-in-Image Reliability: Measure OCR/readability failures across languages, sizes and platforms.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 04: GraphRAG Creative Memory

Opening intelligence for visual AI production

Research Axis

GraphRAG Creative Memory: Test whether storing failures/repairs improves future campaign quality.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 05: MCD as Creative QA

Opening intelligence for visual AI production

Research Axis

MCD as Creative QA: Evaluate if MCD-style scoring reduces generic outputs and improves briefs.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 06: Remotion/HyperFrames Automation

Opening intelligence for visual AI production

Research Axis

Remotion/HyperFrames Automation: Compare code-driven rendering vs timeline editing for bulk ad production.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 07: Rights-Aware Reference Prompting

Opening intelligence for visual AI production

Research Axis

Rights-Aware Reference Prompting: Build a safe reference usage protocol for brands and agencies.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 08: Temporal Coherence QA

Opening intelligence for visual AI production

Research Axis

Temporal Coherence QA: Develop shot-level tests for identity, product and causality consistency.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 09: Localization and RTL Video Design

Opening intelligence for visual AI production

Research Axis

Localization and RTL Video Design: Study Arabic/English asset systems across captions, text, voice and layout.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 10: AI-to-Human Postproduction

Opening intelligence for visual AI production

Research Axis

AI-to-Human Postproduction: Quantify where human design intervention most improves generated creative.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 11: Visual Prompt Benchmarks for Ads

Opening intelligence for visual AI production

Research Axis

Visual Prompt Benchmarks for Ads: Compare model adherence, CTR proxy, readability and brand memory across prompt families.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 12: Synthetic UGC Ethics

Opening intelligence for visual AI production

Research Axis

Synthetic UGC Ethics: Define disclosure thresholds for avatar, dramatized and simulated creator videos.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

research_status=programmatic; not_claimed_as_final_fact

Research Program V2 13: Typography-in-Image Reliability

Opening intelligence for visual AI production

Research Axis

Typography-in-Image Reliability: Measure OCR/readability failures across languages, sizes and platforms.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 14: GraphRAG Creative Memory

Opening intelligence for visual AI production

Research Axis

GraphRAG Creative Memory: Test whether storing failures/repairs improves future campaign quality.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 15: MCD as Creative QA

Opening intelligence for visual AI production

Research Axis

MCD as Creative QA: Evaluate if MCD-style scoring reduces generic outputs and improves briefs.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 16: Remotion/HyperFrames Automation

Opening intelligence for visual AI production

Research Axis

Remotion/HyperFrames Automation: Compare code-driven rendering vs timeline editing for bulk ad production.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 17: Rights-Aware Reference Prompting

Opening intelligence for visual AI production

Research Axis

Rights-Aware Reference Prompting: Build a safe reference usage protocol for brands and agencies.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 18: Temporal Coherence QA

Opening intelligence for visual AI production

Research Axis

Temporal Coherence QA: Develop shot-level tests for identity, product and causality consistency.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 19: Localization and RTL Video Design

Opening intelligence for visual AI production

Research Axis

Localization and RTL Video Design: Study Arabic/English asset systems across captions, text, voice and layout.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

Research Program V2 20: AI-to-Human Postproduction

Opening intelligence for visual AI production

Research Axis

AI-to-Human Postproduction: Quantify where human design intervention most improves generated creative.

One-Year Test

Build prompt sets, collect outputs, run human QA, compare platform metrics and establish failure taxonomy.

Three-Year Program

Create brand-specific model routing, GraphRAG memory, rights ledger, conversion datasets and production automation.

Ten-Year Opening

A creative operating system that turns knowledge bases into visual, audio and video agents with governed memory.

Data Needed

prompt/output pairs, renders, captions, licenses, cost, time, conversions, audience feedback and court verdicts.

Hardest Objection

The axis fails if it only produces beautiful outputs but not better decisions, safer workflows or measurable reuse.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
research_status=programmatic; not_claimed_as_final_fact
```

V2 Final Operating Formula

Final AGI OS Kernel Packet V2

Kernel

Visual AGI-KBI V2 = omission audit + source rank + active difference + model routing + prompt packet + rights ledger + QA courts + postproduction + metrics + RAG/GraphRAG memory.

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```

Master Image Prompt Packet

Final AGI OS Kernel Packet V2

Kernel

Create a commercial conceptual-art image for [brand/offer]. Use one unusual metaphorical object that expresses [active difference]. Minimal flat design + pop-art contrast + controlled patchwork accents. Large title safe zone. Proof zone. Accessible contrast. No fake logos, no unreadable text, no generic AI gloss.

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```

Master Video Prompt Packet

Final AGI OS Kernel Packet V2

Kernel

Create a 5-shot commercial/editorial video: hook, pain, mechanism, proof, CTA. For each shot specify subject, action, camera movement, lighting, duration, audio mood, caption text, aspect ratio and continuity lock. No fake testimonial, no rights-unsafe likeness, no impossible product claim.

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```

Remotion Kernel

Final AGI OS Kernel Packet V2

Kernel

Represent video as components: Scene, Title, Proof, MediaSlot, MotionPreset, AudioCue, CTA, Locale, ExportSpec. Feed JSON/CSV to render variants. Store screenshots and court results.

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```

HyperFrames Kernel

Final AGI OS Kernel Packet V2

Kernel

Use HTML/CSS/JS as deterministic video language: sectioned composition, CSS motion, assets, captions, timing functions and export. Let the agent write code, but humans inspect frames and claims.

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```

RAG Metadata Kernel

Final AGI OS Kernel Packet V2

Kernel

asset_id, campaign, audience, platform, model, version, prompt, refs, rights_status, source_rank, court_results, failure_code, repair, metrics, reuse_tags, update_date.

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```

GraphRAG Kernel

Final AGI OS Kernel Packet V2

Kernel

Nodes: concept, claim, model, prompt, asset, tool, court, failure, repair, metric, source. Edges: supports, contradicts, generates, tests, rejects, repairs, updates, retrieves.

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```

Destruction Kernel

Final AGI OS Kernel Packet V2

Kernel

Before publication ask: Is it true? licensed? readable? accessible? non-generic? platform-fit? product-accurate? temporally coherent? measured? stored?

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```

Deployment Kernel

Final AGI OS Kernel Packet V2

Kernel

Use V2 as agency KB, prompt OS, model routing system, code-render video factory, QA court and creative memory for scalable ad production.

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```

Compact System Prompt

Final AGI OS Kernel Packet V2

Kernel

Operate as Moussaif Visual AGI-KBI OS V2. Declare source rank and uncertainty. Extract active difference. Build image/video/audio prompt packets. Route models and tools. Generate variants. Run rights, typography, generic AI, commercial truth, accessibility, temporal and audio courts. Repair.

Execution

Fill placeholders with brand, offer, audience, format, platform, model/tool route, references and risk profile.

Required Output

art direction, prompt packet, negative constraints, storyboard/shot list, model route, postproduction plan, QA courts, metadata.

Failure Condition

If it is beautiful but untrue, advanced but generic, viral but deceptive, dense but unreadable, or unlogged, it fails.

Memory Rule

Store what worked, what failed, what repaired it and what should be tested next.

Version Rule

Recheck model capabilities, pricing, licenses and platform policies before client delivery.

V2 Missing-Layer Operating Memory

V2 rule: anything not mentioned in V1 becomes a production requirement only after it is converted into a prompt block, tool, QA gate, source rank, legal boundary, or memory field. No decorative addition is accepted.

```
final_kernel=v2; reusable_system_prompt=yes
```